



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Ranch Trail Level 1 Open
Judge:	Sissy Anderson

1 point - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less	3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot	Off Pattern (OP) - to be placed below horses performing all maneuvers - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dalled during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate
5 points - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot	Disqualified - 0 Score - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider	

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION			T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back			
MANEUVER			1	2	3	4	5	6	7	8	9		
1	455	PENALTY						1		1			
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2		+1/2	2 73 1/2
72 73													
2	224	PENALTY						1,3	1,1				
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	-1	-1	0		0	6 64
67 64													
3	122	PENALTY											
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	0	+1/2		0	- 72
71													
4	369	PENALTY							1	1,1			
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	-1/2		+1/2	3 71
71 73 73													
5	269	PENALTY				1							
		MANEUVER SCORE	0	0	+1/2	0	0	0	+1/2	+1/2		0	1 70 1/2
70													
6	110	PENALTY				1			3	OP,5			
		MANEUVER SCORE	0	0	+1/2	0	0	-1/2	-1	-1 1/2		0	OP OP OP
69 65													
7	375	PENALTY						1,1					
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	0	0	0	+1/2		0	2 69 1/2
71 69													
8	700	PENALTY											
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	0		0	- 71 1/2
71													

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Ranch Trail Level 1 Open
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back		Natural Horse Appearance	Penalty	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9				
9	452	PENALTY						1,1,1				4	66	
		MANEUVER SCORE	0	0	0	0	+1/2	0	-1	+1/2	0			
65 1/2														
10	531	PENALTY							1			1	71	
		MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2	0	0			
71														
11	8888	PENALTY							1			1	69 1/2	
		MANEUVER SCORE	+1/2	0	-1/2	0	+1/2	0	+1/2	-1/2	0			
70														
12	701	PENALTY						1				1	70 1/2	
		MANEUVER SCORE	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2			
70														
13	149	PENALTY						1,1				2	68	
		MANEUVER SCORE	0	0	+1/2	0	+1/2	0	-1	0	0			
71														
14	719	PENALTY										-	70 1/2	
		MANEUVER SCORE	0	0	0	0	+1/2	0	0	0	0			
71														
15	545	PENALTY										-	75	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2			
71														
16	371	PENALTY						3	1			4	66 1/2	
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	-1/2	-1/2	0	0			
72														

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Ranch Trail Level 1 Open
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back						
		1	2	3	4	5	6	7	8	9					
17	323	PENALTY	1											73	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
18	999	PENALTY			1									72 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2		+1/2			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:

AQHA

AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Level 1 Youth
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
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- willful abuse
- leaving working area before pattern is complete
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- fall of horse/rider

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MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
MANEUVER DESCRIPTION			T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back				
MANEUVER			1	2	3	4	5	6	7	8	9			
1	310	PENALTY							1,1					
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	-1	0		0	2	68
71														
2	228	PENALTY												
		MANEUVER SCORE	+1/2	0	0	0	+1/2	0	+1/2	+1/2		0	-	72
71														
3	87	PENALTY						1	3					
		MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	0	-1	0		0	4	66 1/2
71 66 1/2														
4	227	PENALTY				1								
		MANEUVER SCORE	+1/2	+1/2	0	-1/2	+1/2	0	+1/2	+1/2		0	1	71
70														
5	362	PENALTY		5					1,1	1				
		MANEUVER SCORE	-1/2	-1	0	-1/2	-1/2	0	-1	-1/2		0	8	58
63 1/2 63 59 1/2														
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____





AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Level 1 Amateur
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER DESCRIPTION MANEUVER		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back						
		1	2	3	4	5	6	7	8	9					
1	323	PENALTY							3						
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1	+1/2		+1/2	3	69 1/2	
71 72 68 1/2															
2	143	PENALTY							1						
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	0		0	1	70 1/2	
71															
3	164	PENALTY							1						
		MANEUVER SCORE	-1/2	-1	0	-1/2	0	-1/2	-1/2	-1		0		65	
68 67															
4	8888	PENALTY							1						
		MANEUVER SCORE	-1	0	0	-1/2	0	0	0	-1/2		0	1	67	
69															
5	455	PENALTY						3	0						
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1	0	-1					0	0	0
71 66 1/2															
6	700	PENALTY				1		0							
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2						0	0	0
71 70															
7	369	PENALTY							1	1					
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	0	0		+1/2	2	70	
71 70 1/2															
8	110	PENALTY				1									
		MANEUVER SCORE	0	0	+1/2	-1/2	0	0	0	0		0	1	69	

Judge's Signature:

AQHA

AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Level 1 Amateur
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back						
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
MANEUVER															
9	555	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2		0	-	73	
10	316	PENALTY													
		MANEUVER SCORE	-1	0	0	0	+1/2	0	0	0		0	-	69 1/2	
11	797	PENALTY	3				3	1	3,0						
		MANEUVER SCORE	-1/2	0	0	-1/2	-1	-1/2					0	0	0
12	999	PENALTY	0												
		MANEUVER SCORE											0	0	0
13	716	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		+1/2	-	74 1/2	
14	176	PENALTY			5,0P	5,3	1	5,0							
		MANEUVER SCORE	-1	-1/2	-1/2	-1/2	-1						0	0	0P
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Youth 13½ under
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
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- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
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- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
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Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back					
		1	2	3	4	5	6	7	8	9				
1	87	PENALTY	3					3						
		MANEUVER SCORE	-1	+1/2	0	+1/2	+1/2	0	-1	+1/2	0	6	64	
			66			67			63 1/2					
2	227	PENALTY			1							1	73	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			
			71			71			72					
3	228	PENALTY					3							
		MANEUVER SCORE	0	0	+1/2	0	+1/2	-1/2	0	0	0	3	67 1/2	
						71			67 1/2					
4	330	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	-	73	
			71			71			72					
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Youth 14-18
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #	MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back					
	MANEUVER		1	2	3	4	5	6	7	8	9				
1	269	PENALTY							1,1,1						
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2		0	3	68 1/2	
72 68															
2	310	PENALTY						1,3							
		MANEUVER SCORE	-1/2	0	+1/2	0	0	-1	0	0		0	4	65	
10 65															
3	113	PENALTY								OP					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0		+1/2	OP	74 1/2	OP
71 72 73 74															
4	227	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	-	74	
71 72 73															
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Select
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION			T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back					
MANEUVER			1	2	3	4	5	6	7	8	9				
1	919	PENALTY						1	1,1,1						
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	-1/2	-1	0		0	5	65	
71 70 65															
2	515	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2		0	-	73	
71 72															
3	999	PENALTY			OP				1,3	1,1					
		MANEUVER SCORE	+1/2	+1/2	-1	0	0	0	-1	-1			OP	62	OP
71 70 65															
4	261	PENALTY													
		MANEUVER SCORE	0	0	0	0	0	0	0	+1/2		0	-	70 1/2	
5	316	PENALTY													
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	0	0		0	-	71	
71															
6	555	PENALTY													
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2		0	-	72 1/2	
71 72															
7	107	PENALTY							1						
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2		+1/2		72	
71 72 71															
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Ametuer
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	MANEUVER DESCRIPTION	T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back				
	MANEUVER	1	2	3	4	5	6	7	8	9			
1	323	PENALTY	1				0						
		MANEUVER SCORE	-1	0	+1/2	-1/2	+1/2					0	0
68													
2	554	PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2		+1/2	-
71 72													
3	700	PENALTY						1					
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2		0	1
71 72 71													
4	134	PENALTY			1			1	1,1				
		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	-1/2	-1		0	4
69 70 68 1/2													
5	680	PENALTY					5,0P						
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	-1 1/2					0
71 73													
6	716	PENALTY						1,3,0					
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	0					0
72 73													
7	265	PENALTY						1					
		MANEUVER SCORE	+1/2	+1	+1	+1	+1/2	+1	0	+1/2		+1/2	1
74 74													
8	176	PENALTY		5		5	5,0P	0P					
		MANEUVER SCORE	-1/2	-1	-1/2	-1	-1 1/2	-1 1/2	-1	0		0	0P
63													

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Open
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points																	
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
MANEUVER DESCRIPTION			T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back							
MANEUVER			1	2	3	4	5	6	7	8	9						
1	323	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2		+1/2	-	73 1/2			
71 72																	
2	375	PENALTY							1								
		MANEUVER SCORE	0	0	-1	0	+1/2	0	0	+1/2		0	1	69			
69 1/2																	
3	8888	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	+1/2	0	0	+1/2		0	-	71 1/2			
71 71																	
4	326	PENALTY															
		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1		+1/2	-	77			
72 74 75																	
5	261	PENALTY							1,3								
		MANEUVER SCORE	0	0	0	-1/2	0	0	-1	0		0	4	64 1/2			
64 1/2																	
6	107	PENALTY							1	1							
		MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	-1/2	0		0	2	69			
11 70																	
7	272	PENALTY						3									
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	-1	0		0	3	68			
71 72 69																	
8	224	PENALTY															
		MANEUVER SCORE	0	+1/2	+1	+1/2	+1/2	0	-1/2	+1/2		0	-	72 1/2			

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	MANEUVER DESCRIPTION	T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back				
	MANEUVER	1	2	3	4	5	6	7	8	9			
9	716	PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1		+1/2	-	75 1/2
10	680	PENALTY					55.0					0	0
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2					0	0
11	515	PENALTY											
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	0	-	72 1/2
12	554	PENALTY				1							
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	1	74 1/2
13	719	PENALTY											
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	0	0	0	0	-	71 1/2
14	122	PENALTY		1									
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	1	73
15	377	PENALTY				1	1						
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	0	+1/2	+1/2	2	70 1/2
16	919	PENALTY					1	1/3					
		MANEUVER SCORE	+1/2	+1/2	0	0	0	-1	-1	+1/2	0	5	64 1/2

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	Open
Judge:	Sissy Anderson

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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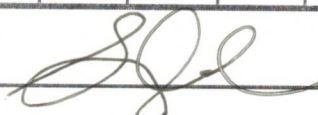
MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION MANEUVER	TSerp	Gate	SP	L,W,Adts	Bridge	Drag	L Poles	Back		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9				
17	265	PENALTY				1									
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	-1/2	0		0	1	70 1/2	
18	113	PENALTY								1					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		+1/2	1	74	
19	531	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	+1/2		+1/2	-	72 1/2	
20	316	PENALTY													
		MANEUVER SCORE	0	0	0	0	+1/2	0	0	0		0	-	70 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____





AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#1 L1 open
Judge:	Ricky Christy

1 point - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less	3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot	Off Pattern (OP) - to be placed below horses performing all maneuvers - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dailied during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate
5 points - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot	Disqualified - 0 Score - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider	

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
MANEUVER DESCRIPTION			T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back							
MANEUVER			1	2	3	4	5	6	7	8	9						
1	455	PENALTY						1		1							
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1		+1/2	2	73 1/2			
2	224	PENALTY						13	11								
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	-1	-1	0		0	6	64			
3	122	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	+1/2	+1/2		0		72			
4	369	PENALTY								1							
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		0	1	73			
5	269	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2		0		72 1/2			
6	110	PENALTY							3	OP 5							
		MANEUVER SCORE	0	+1/2	0	-1/2	0	-1/2	-1	-1/2		0	8	59 ✓			
7	375	PENALTY						11									
		MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	-1/2	0	0		0	2	68			
8	700	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2		10		72 1/2			

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#1 L1 open
Judge:	Ricky Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #	MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles					Back
	MANEUVER		1	2	3	4	5	6	7	8	9			
9	452	PENALTY							11					
		MANEUVER SCORE	-1	0	-1/2	0	0	0	-1	+1/2		0	2	66
10	531	PENALTY								1				
		MANEUVER SCORE	0	0	0	0	-1/2	0	0	0		0	1	68 1/2
11	8888	PENALTY								1				
		MANEUVER SCORE	+1/2	0	-1/2	0	0	-1/2	+1/2	0		0	1	69
12	701	PENALTY								1				
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0	0		0	1	71
13	149	PENALTY								1				
		MANEUVER SCORE	0	0	0	0	+1/2	0	0	0		0	1	69 1/2
14	719	PENALTY												
		MANEUVER SCORE	-1/2	0	0	0	+1/2	0	0	0		0		70
15	545	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		0		74 1/2
16	377	PENALTY						3	1					
		MANEUVER SCORE	+1/2	0	0	+1/2	0	0	0	0		0	4	67

Judge's Signature: _____

Ricky Christy



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class: #	L1 open
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8				
17	323	PENALTY	1										
		MANEUVER SCORE	0	0	+1/2	0	+1/2	+1	0	+1/2	0	1	71 1/2
18	999	PENALTY				1							
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	1	72
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#2 L1 Youth
Judge:	Ricky Christy

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dalled during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back					
MANEUVER		1	2	3	4	5	6	7	8	9				
1	310	PENALTY							1					
		MANEUVER SCORE	+1/2	0	0	0	+1/2	0	-1	+1/2		0	1	69 1/2
2	228	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2		0		72 1/2
3	87	PENALTY						1	3					
		MANEUVER SCORE	0	0	0	0	+1/2	0	-1	+1/2		0	4	66
4	227	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	+1/2		0		72
5	362	PENALTY		5					11	1				
		MANEUVER SCORE	0	-1	0	0	-1	0	-1	0		0	8	59
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

Ricky Christy



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#3 L1 Amateur
Judge:	Rick Christy

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dallied during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION			T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back					
MANEUVER			1	2	3	4	5	6	7	8	9				
1	323	PENALTY							3						
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2		0	3	69 1/2	
2	143	PENALTY				1				1					
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0		0	2	70 1/2	
3	164	PENALTY								1 60					
		MANEUVER SCORE	-1/2	-1	0	-1/2	-1/2	-1	-1	-1 1/2		0	1	63 ✓	
4	8888	PENALTY								1					
		MANEUVER SCORE	+1/2	+1/2	-1/2	-1/2	0	0	+1/2	-1		0	1	68 1/2	
5	455	PENALTY							30						
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1	0	-1				0		
6	700	PENALTY				1		0							
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0						0		
7	369	PENALTY							1	1					
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	0	0		0	2	69 1/2	
8	110	PENALTY				1									
		MANEUVER SCORE	0	0	+1/2	-1/2	0	0	0	-1/2		0	1	68 1/2	

Judge's Signature: _____

RPG



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#3 L1 Amateur
Judge:	Rick Christy

1 point - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less	3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot	Off Pattern (OP) - to be placed below horses performing all maneuvers - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dallied during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate
5 points - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot	Disqualified - 0 Score - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider	

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back								
MANEUVER		1	2	3	4	5	6	7	8	9							
9	555	PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	0	+1/2		0	72				
10	316	PENALTY	1														
		MANEUVER SCORE	-1/2	0	0	0	0	-1/2	0	0		0	1	68			
11	797	PENALTY	3				3	1	30								
		MANEUVER SCORE	-1	0	+1/2	+1/2	-1	-1/2					0				
12	999	PENALTY	0														
		MANEUVER SCORE											0				
13	716	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2		0	73 1/2				
14	176	PENALTY			OP	55	OP	50									
		MANEUVER SCORE	-1 1/2	-1/2	-1 1/2	-1 1/2							0	✓			
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____

Rick Christy



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#4 Youth 13 and Under
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back					
1	B7	PENALTY	1												
		MANEUVER SCORE	-1	0	0	+1/2	+1/2	0	-1/2	+1/2		0	2	68	
2	227	PENALTY			1										
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	1	72 1/2	
3	228	PENALTY						3							
		MANEUVER SCORE	+1/2	0	0	+1/2	0	-1	0	+1/2		0	3	67 1/2	
4	330	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0		0		72	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

Rick Christy



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#5 Youth 14-18
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	MANEUVER	1	2	3	4	5	6	7	8	9				
1	269	PENALTY						11						
		MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	-1	+1/2	0	2	69	
2	310	PENALTY					33		1					
		MANEUVER SCORE	-1/2	0	0	0	+1/2	-1	0	-1/2	0	7	61 1/2	
3	113	PENALTY							OP					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	-1 1/2	0		72 1/2	✓
4	227	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		74	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

Rick Christy



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#6 Select
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
MANEUVER DESCRIPTION		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back				
MANEUVER		1	2	3	4	5	6	7	8	9			
1	919	PENALTY					1	11					
		MANEUVER SCORE	0	+1/2	0	+1/2	0	-1	-1	0	0	3	66
2	515	PENALTY											
		MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		72 1/2
3	999	PENALTY			(OP)			113	11				
		MANEUVER SCORE	+1/2	+1/2	-1 1/2	+1/2	-1/2	0	-1	-1	0	7	60 1/2 ✓
4	261	PENALTY											
		MANEUVER SCORE	0	0	0	-1/2	0	0	0	+1/2	0		70
5	316	PENALTY											
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	-1/2	0	0		71
6	555	PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	0		74
7	107	PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	-1/2	0	0		
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#7 Amateur
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	MANEUVER	1	2	3	4	5	6	7	8	9				
1	323	PENALTY	1				0						0	
		MANEUVER SCORE	-1	+1/2	+1/2	-1	0							
2	554	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1	0		74	
3	700	PENALTY							1					
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	0	1	71 1/2	
4	134	PENALTY			1				1	11				
		MANEUVER SCORE	0	0	0	0	0	-1/2	-1		0	4	64 1/2	
5	680	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2						0	
6	716	PENALTY							11	0				
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1				0	
7	265	PENALTY							1					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	1	72 1/2	
8	176	PENALTY		5		11	50P (6P)							
		MANEUVER SCORE	-1/2	-1	0	-1	-1 1/2	-1 1/2	0	0	0	12	49 1/2	✓

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#8 open
Judge:	Kick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION MANEUVER		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back								
		1	2	3	4	5	6	7	8	9							
1	323	PENALTY										0		73			
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2							
2	375	PENALTY							1				1	68			
		MANEUVER SCORE	0	+1/2	-1/2	0	0	0	0	0	0	0					
3	8888	PENALTY												69 1/2			
		MANEUVER SCORE	0	0	-1/2	0	0	0	0	0	0	0					
4	326	PENALTY												76 1/2			
		MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1	+1/2	+1		+1/2					
5	261	PENALTY							13	3			7	61 1/2			
		MANEUVER SCORE	0	0	0	0	0	+1/2	-1	-1		0					
6	107	PENALTY							1	1			2	68			
		MANEUVER SCORE	-1/2	0	+1/2	0	0	+1/2	-1/2	0		0					
7	272	PENALTY						3					3	67 1/2			
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	-1/2	0		0					
8	224	PENALTY												69 1/2			
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	-1	-1	0		0					

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	September 9, 2026
Show:	TQHA Fall Circuit
Class:	#8 open
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		T Serp	Gate	SP	LL, W Poles	Bridge	Drag	L Poles	Back						
		1	2	3	4	5	6	7	8	9					
9	716	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1		0			75	
10	680	PENALTY													
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2							0	
11	515	PENALTY													
		MANEUVER SCORE	+1/2	0	0	+1/2	0	+1/2	0	0	0			71 1/2	
12	554	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0	1		70 1/2	
13	719	PENALTY													
		MANEUVER SCORE	-1/2	0	0	0	0	0	0	0	0			69 1/2	
14	122	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1/2	+1/2	0			72 1/2	
15	377	PENALTY				1		1							
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	0	+1/2	0	2		69 1/2	
16	919	PENALTY													
		MANEUVER SCORE	0	-1/2	-1/2	0	0	15	13	0	0	10		57	

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	Sept. 9th, 2026
Show:	TQHA Fall Circuit
Class:	#8 open
Judge:	Rick Christy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	1	2	3	4	5	6	7	8	9				
17	265	PENALTY				1									
		MANEUVER SCORE	+1/2	0	+1/2	0	0	0	-1/2	0		0	1	69 1/2	
18	113	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2		0	1	72	
19	531	PENALTY													
		MANEUVER SCORE	0	0	0	0	0	0	+1/2	0		0		70 1/2	
20	316	PENALTY													
		MANEUVER SCORE	0	0	0	0	0	0	+1/2	+1/2		0		72	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

R/ G