

WESTERN RIDING - Level 1 - Pattern 4

SHOW: TQHA Fall Circuit

CLASS: L10 #30

DATE: September 10, 2026

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Level 1 pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Completely missing log
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Level 1 Patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Level 1 patterns 2, 4, 7, and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B		
Maneuver			1	2	3	4	5	6	7	8	9		
1	365	PENALTY	1									1	67 1/2
		MANUV.	-1/2	0	-1/2	-1/2	0	0	0	0	0		
2	1100	PENALTY			1	3						4	65
		MANUV.	0	0	0	-1	0	0	0	0	0		
3	380	PENALTY											0
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
4	277	PENALTY	1									1	69
		MANUV.	-1/2	0	0	0	0	0	0	+1/2	0		
5	188	PENALTY			1		1						0
		MANUV.	0	0	0	0	0	+1/2					
6	368	PENALTY										0	73
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		
7	977	PENALTY											0
		MANUV.	+1/2	0	0	0	+1/2	0	+1/2	+1/2			
8	88	PENALTY										0	69 1/2
		MANUV.	0	0	0	0	0	0	0	+1/2	0		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 4

SHOW: TQHA Fall Circuit

CLASS: L1A #31

DATE: September 10, 2026

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Level 1 pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Completely missing log
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Level 1 Patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Level 1 patterns 2, 4, 7, and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				
Maneuver			1	2	3	4	5	6	7	8	9				
1	1100	PENALTY			1	33	1					8	60		
		MANUV.	0	0	0	-1	-1/2	-1/2	0	0	0				
2	215	PENALTY					1			33			0		
		MANUV.	0	0	0	0	-1/2	0	0	-1					
3	88	PENALTY			13							4	65		
		MANUV.	0	0	-1	0	0	0	0	0	0				
4	875	PENALTY				1							0		
		MANUV.	+1/2	0	-1/2	-1	-1/2	-1							
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 4

Point Penalties:

or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Knocking over markers
- Completely missing log
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in patterns 2, 3, 4, 5, 7, 8, 9 and Level 1 patterns 2, 4, 7 and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11		
1 331	PENALTY														
	MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	73 1/2
2 88	PENALTY					1	33	53	1		1				
	MANUV.	0	0	0	-1	-1	-1	-1	0	0	0	0	0		49
3 875	PENALTY														
	MANUV.														0
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 4

Point Penalties:

< or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Knocking over markers
- Completely missing log
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
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- Overturn of more than 1/4 turn

MANEUVER SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11		
1	500	PENALTY													0
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2								
2	422	PENALTY													67 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	+1	0	0		
3	188	PENALTY						1							1 66 1/2
		MANUV.	0	0	0	-1/2	0	-1/2	-1	-1/2	0	0	0		
4	331	PENALTY													0 72 1/2
		MANUV.	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0		
5	305	PENALTY					1								1 71 1/2
		MANUV.	0	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0	0		
6	380	PENALTY													0
		MANUV.													
7		PENALTY													
		MANUV.													
8		PENALTY													
		MANUV.													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 4

DATE: September 10, 2026

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Level 1 pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Completely missing log
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- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Level 1 Patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Level 1 patterns 2, 4, 7, and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9		
1	365	PENALTY	1										
		MANUV.	-1/2	0	0	0	0	0	0	0	0		68 1/2
2	1100	PENALTY			1	3							
		MANUV.	0	0	0	-1/2	+1/2	0	+1/2	0	0	4	66 1/2
3	380	PENALTY							0				
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2					0
4	277	PENALTY	1				1						
		MANUV.	0	0	0	0	0	+1/2	+1/2	0	0	2	69
5	188	PENALTY			1	1	1		30				
		MANUV.	0	0	0	0	0	+1/2	-1				0
6	368	PENALTY											
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2		73
7	977	PENALTY				1				0			
		MANUV.	0	0	+1/2	0	0	0	+1/2				0
8	88	PENALTY				1							
		MANUV.	0	0	0	0	-1/2	0	+1/2	0	0	1	69

Rick Christy
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

WESTERN RIDING - Level 1 - Pattern 4

SHOW: TQHA Fall Circuit
CLASS: #31 L1 Amateur
DATE: September 10, 2026

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Level 1 pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Completely missing log
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Level 1 Patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Level 1 patterns 2, 4, 7, and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9					
1	1100	PENALTY			1	33	1					8	60 1/2		
		MANUV.	0	0	0	-1	-1/2	-1/2	+1/2	0	0				
2	215	PENALTY					1				30		0		
		MANUV.	0	0	0	-1/2	-1/2	0	0	0	-1				
3	88	PENALTY			13	1		1				6	62 1/2		
		MANUV.	0	0	-1	0	-1/2	0	0	0	0				
4	875	PENALTY						0					0		
		MANUV.	0	0	-1/2	-1	-1								
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 4

1/2 Point Penalties:

k or light touch of log

Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

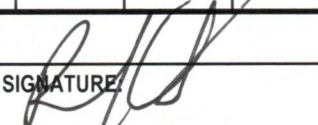
- Illegal equipment
- Willful abuse
- Off course
- Knocking over markers
- Completely missing log
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in patterns 2, 3, 4, 5, 7, 8, 9 and Level 1 patterns 2, 4, 7 and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11		
1 331	PENALTY														
	MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0		73 1/2
2 88	PENALTY					13	355			1	1				
	MANUV.	0	0	-1/2	-1	-1	-1	0	0	0	0	0	0	19	47 1/2
3 875	PENALTY	0													
	MANUV.														0
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														

JUDGE'S NAME (PRINTED): Rick Christy

JUDGE'S SIGNATURE: 

WESTERN RIDING - Pattern 4

1/2 Point Penalties:

• Kick or light touch of log

Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Break of gait at the walk or jog up to two strides
- Non-simultaneous lead change (including front to hind, hind to front, front or hind legs coming together during the change)

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, within 10 feet (3 meters) of the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 6; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful abuse
- Off course
- Knocking over markers
- Completely missing log
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in patterns 1 and 6
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in patterns 2, 3, 4, 5, 7, 8, 9 and Level 1 patterns 2, 4, 7 and 9
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11			
1	500	PENALTY						0						0	
		MANUV.	0	0	+1/2	+1/2	+1	+1							
2	422	PENALTY												74	
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			0
3	188	PENALTY												67	
		MANUV.	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0			0
4	331	PENALTY												72 1/2	
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0			0
5	305	PENALTY												73	
		MANUV.	0	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0			+1/2
6	380	PENALTY	0											0	
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Rick Christy

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

