

WESTERN RIDING - Level 1 - Pattern 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

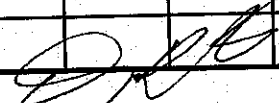
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES													PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10			
1	679	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	3	4	69
				71			77			73				
2	658	0	0	3	3	0	-1/2	0	-1/2	-1/2	0	0	6	6 1/2
				66	62				61					
3	666	0	-1/2	-1/2	-1/2	-1	-1/2	0	-1/2	0	0	0	4	6 1/2
				65 1/2			62 1/2							
4	637	0	+1/2	+1/2	0	+1/2	0	+1/2	-1	-1/2	0	0	4	6 1/2
								72		66 1/2				
5	678	0	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	0	0	9	58
				67	65 1/2	64				58				
6	678	0	0	0	-1/2	-1	0	-1/2	DQ					

David Math
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

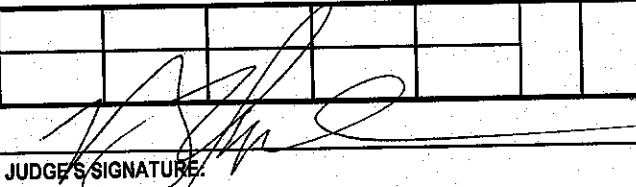
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
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- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
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- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES												PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY	TOTAL	SCORE
Maneuver		1	2	3	4	5	6	7	8	9	10			
1	679	Ø	+1	+1/2	+1/2	+1	+1	Ø	+1/2	+1/2	-1	3	3	71
			71		72		74				75			
2	658	+1/2	Ø	-1/2	-1/2	-1	Ø	Ø	Ø	Ø	-1		6	59 1/2
			70 1/2		66		61 1/2				60 1/2			59 1/2
3	1160	Ø	-1	-1	-1	-1	Ø	Ø	-1	Ø	Ø		4	61
			66		64		62				61			
4	937	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	Ø	-1	-1	+1/2		4	67 1/2
			71		72		73		69		67			
5	578	-1	Ø	Ø	-1	-1	Ø	Ø	-1/2	-1	-1		6	58 1/2
			66		64		62		61 1/2		59 1/2			58 1/2
6	678	+1/2	Ø	-1	-1	Ø	Ø	Ø						Ø
			70 1/2		69 1/2		68 1/2							

Bennie Sargent
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

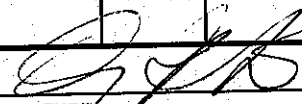
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MANEUVER SCORES

Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	937	PENALTY											0	71
		MANUV.	0	+1/2	0	-1/2	+1/2	0	0	0	0	+1/2		
4	2410	PENALTY					1			3		3	7	59
		MANUV.	0	-1/2	0	0	-1	0	0	-1	-1/2	-1		
							67 1/2			703				
2	3160	PENALTY					1			1			2	65 1/2
		MANUV.	0	0	-1/2	-1/2	-1/2	0	0	-1	0	0		
							68			65 1/2				
3	578	PENALTY					1	13					6	62
		MANUV.	0	0	-1/2	0	-1/2	-1	0	0	0	0		
							102							
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

Doug Math
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

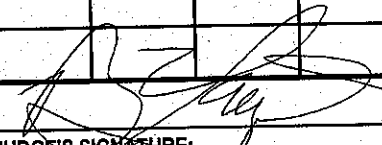
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
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MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver		1	2	3	4	5	6	7	8	9	10		
1	937												
		PENALTY											
		MANUV.	+1/2	Ø	+1/2	Ø	Ø	Ø	Ø	+1/2	+1/2	-	72
				71						71 1/2	72		
2	410								31		33		
		PENALTY											
		MANUV.	+1/2	-1/2	Ø	Ø	-1	+1/2	Ø	-1	+1/2	-1	57
				70			108	108 1/2		103 1/2	104	57	
3	1166												
		PENALTY											
		MANUV.	+1/2	-1/2	-1/2	Ø	-1/2	Ø	-1	Ø	Ø	Ø	2 60
				70			109	108	106				
4	578												
		PENALTY											
		MANUV.	Ø	Ø	Ø	-1	-1/2	-1	-1	Ø	Ø	-1/2	4 62
						108	107 1/2	105 1/2	102 1/2			62	
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

Bennie Sargent
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 1

SHOW: Ham and Doris Phillips Memorial

CLASS: Select WR

DATE: February 28, 2025

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Biant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

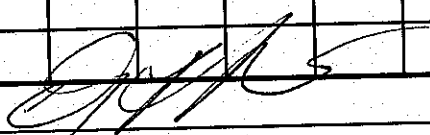
- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY	TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12			
1	40	PENALTY				1										1	70 1/2
		MANUV.	0	0	+1/2	-1/2	+1/2	0	+1/2	0	0	0	0	0			
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															

Doug Bath
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 1

SHOW: Ham and Doris Phillips Memorial

CLASS: ~~Youth~~ **Select** WR

DATE: February 28, 2025

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with: 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

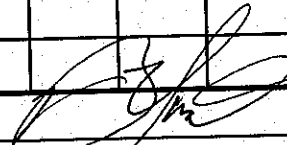
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- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
		PENALTY														
		MANUV.	∅	∅	+1/2	+1/2	+1/2	∅	+1/2	+1/2	∅	∅	+1/2	∅		73
						71			72				73			
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Bennie Sargent
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 1

SHOW: Ham and Doris Phillips Memorial

CLASS: All Age Open WR

DATE: February 28, 2025

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

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- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
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Disqualification (DQ) or 0 Score:

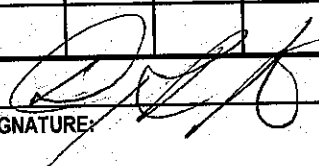
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- Overturn of more than 1/4 turn

MANEUVER SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE
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1	410	PENALTY									13				
		MANUV.	0	+1/2	0	-1/2	-1/2	0	0	0	0	-1	+1/2	0	4
64 1/2 65															
2	401	PENALTY													
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2						
12															
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Doug Bath
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
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3 Point Penalties:

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- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
		PENALTY										33				
1	410	MANUV.	∅	∅	-1/2	-1/2	-1/2	∅	∅	-1/2	∅	-1	∅	-1/2	6	60 1/2
						69						61				
		PENALTY								∅						∅
2	40	MANUV.	+1/2	∅	+1/2	+1/2	+1/2	+1/2	∅							
					11		72									
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Bennie Sargent
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE: