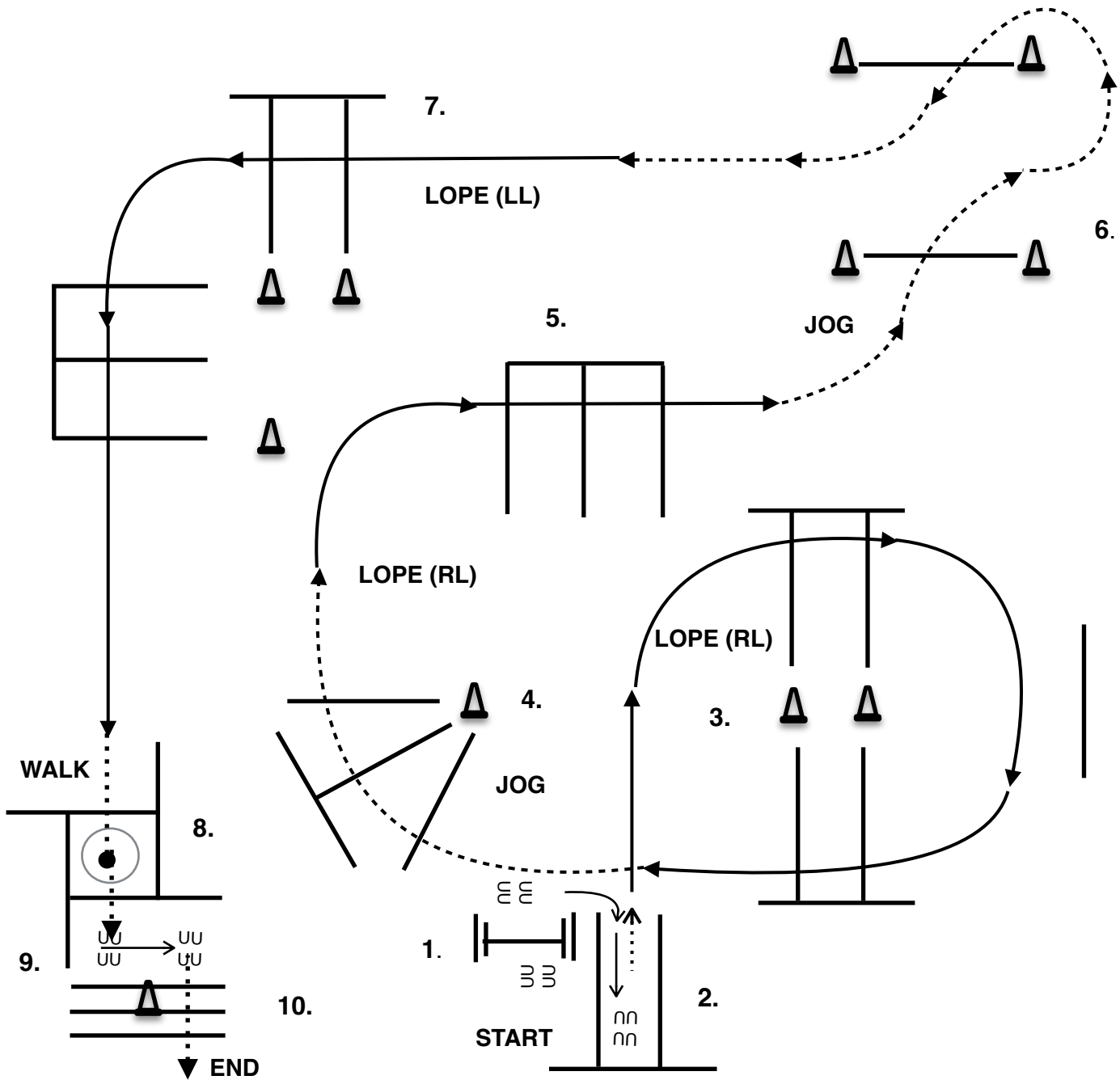


Friday 8/30/24 All Level 1 TRAIL

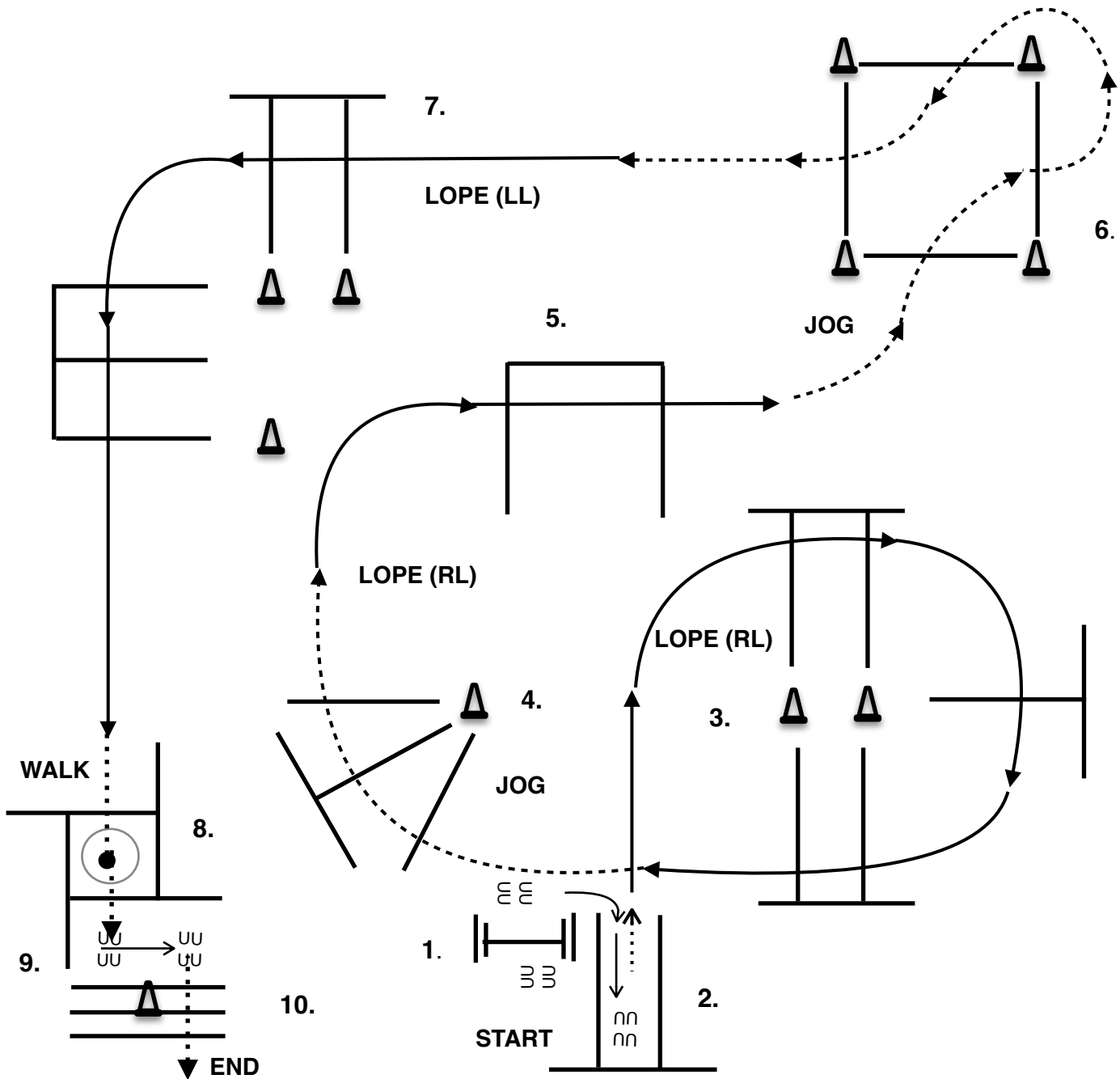


1. Begin Working Left Hand Gate. Walk over pole. Close Gate.
2. Back around corner into chute.
3. Walk forward. Lope Right Lead over poles.
4. Jog over poles.
5. Lope Right Lead over poles.
6. Jog over poles as shown.
7. Lope Left Lead over poles.
8. Stop or Walk into the box. Turn 360° either direction. Walk out over pole.
9. Side pass to the Left past cone.
10. Walk out over poles to End Pattern.



WALK
JOG	-----
LOPE	—————

Friday 08/30/24 All Amateur/Youth/Open TRAIL

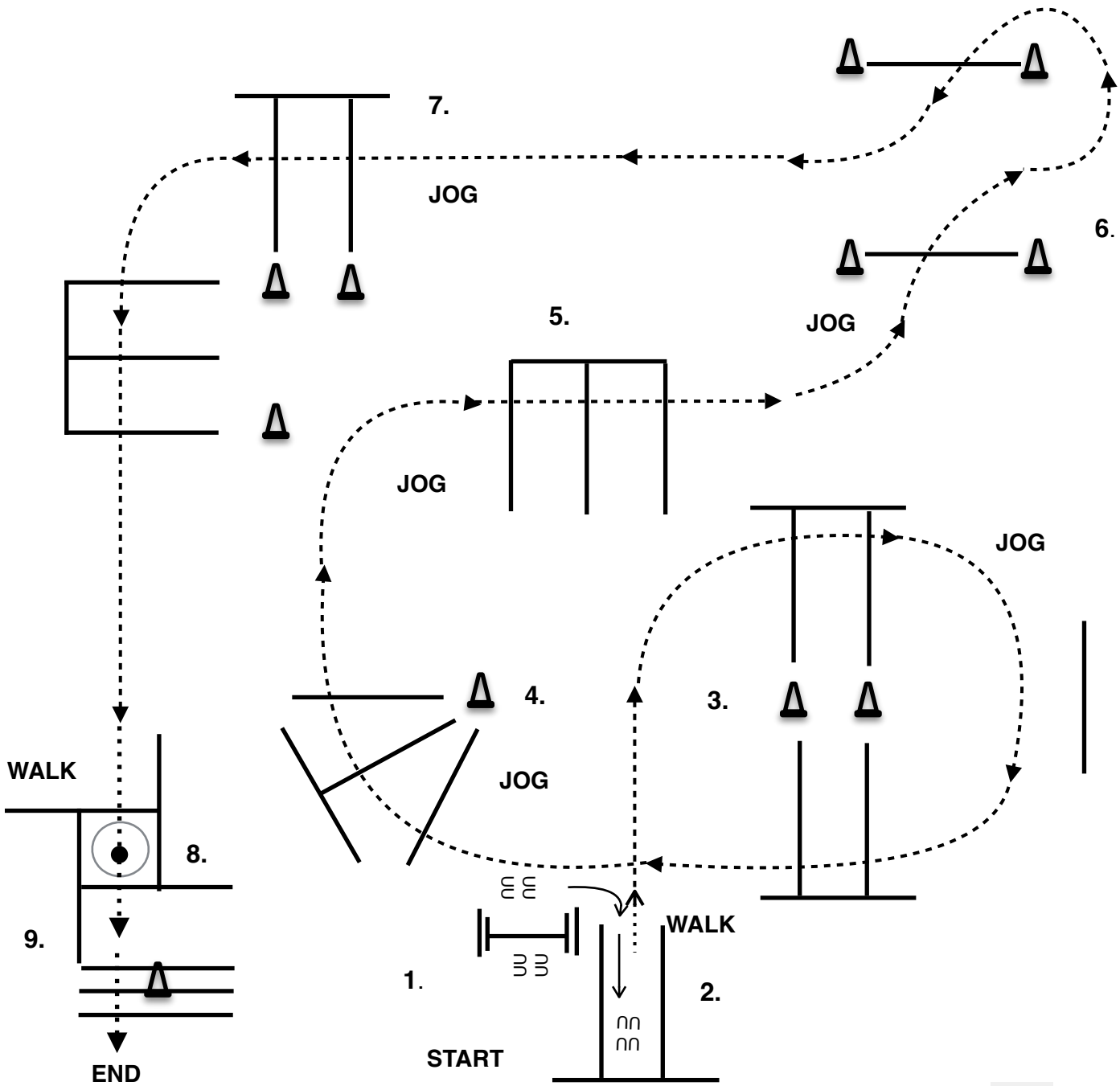


1. Begin Working Left Hand Gate. Walk over pole. Close Gate.
2. Back around corner into chute.
3. Walk forward. Lope Right Lead over poles.
4. Jog over poles.
5. Lope Right Lead over poles.
6. Jog over poles as shown.
7. Lope Left Lead over poles.
8. Stop or Walk into the box. Turn 360° either direction. Walk out over pole.
9. Side pass to the Left past cone.
10. Walk out over poles to End Pattern.



WALK
JOG	-----
LOPE	————

Friday 08/30/24 SMALL FRY - Level 1 W/T TRAIL



1. Begin Working Left Hand Gate. Walk over pole. Close Gate.
2. Back around corner into chute.
3. You may walk forward. Jog over poles.
4. Jog over poles.
5. Jog over poles.
6. Jog over poles as shown.
7. Jog over poles.
8. Stop or Walk into the box. Turn 360° either direction.
9. Walk out over poles to end pattern.

WALK
JOG	-----
LOPE	_____



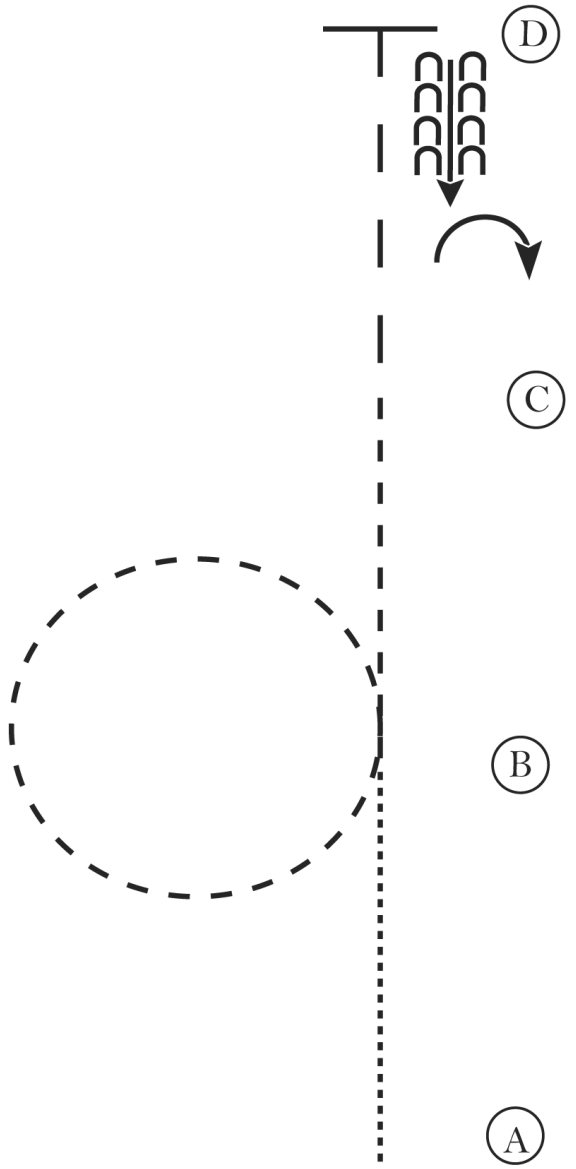
KYQHA HIGH ROLLER CIRCUIT

Horsemanship (SM FRY, L1 W/T)

Show Date: AUGUST 30, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk A to B.
2. At B jog.
3. Jog a circle at B and continue to C.
4. At C extend the jog to D.
5. At D stop and back 4 steps.
6. Turn 90 degrees to the right.

Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	← C C C C C C C C
Marker	(B)
Sidepass	←-----→

[WH/WT-11]

Pattern Provided by:

Dawn Kreakie

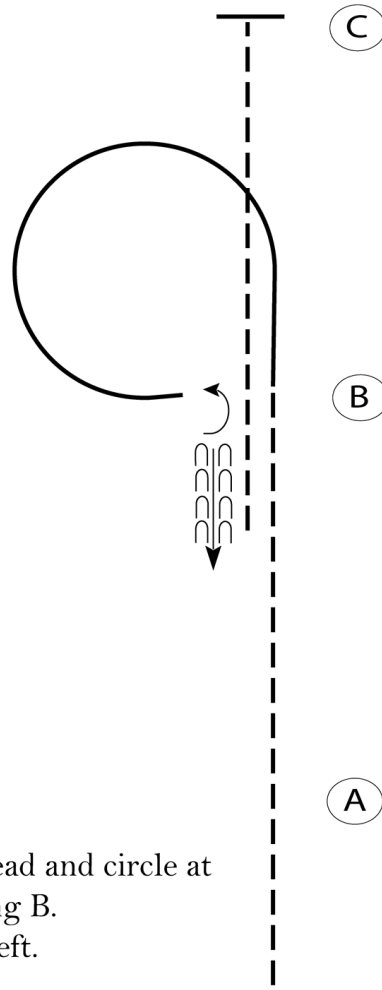
KYQHA HIGH ROLLER CIRCUIT

Horsemanship (L1)

Show Date: AUGUST, 30, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



- Begin before A at a jog.
1. Jog from A to B.
 2. At B, lope on the left lead and circle at B as shown. Stop facing B.
 3. Turn 1/4 turn to the left.
 4. Back one horse length.
 5. Jog to C. Stop at C.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓟ
Sidepass	← — — — — →

[WH/1-17]

Pattern Provided by:
Dawn Kreakie

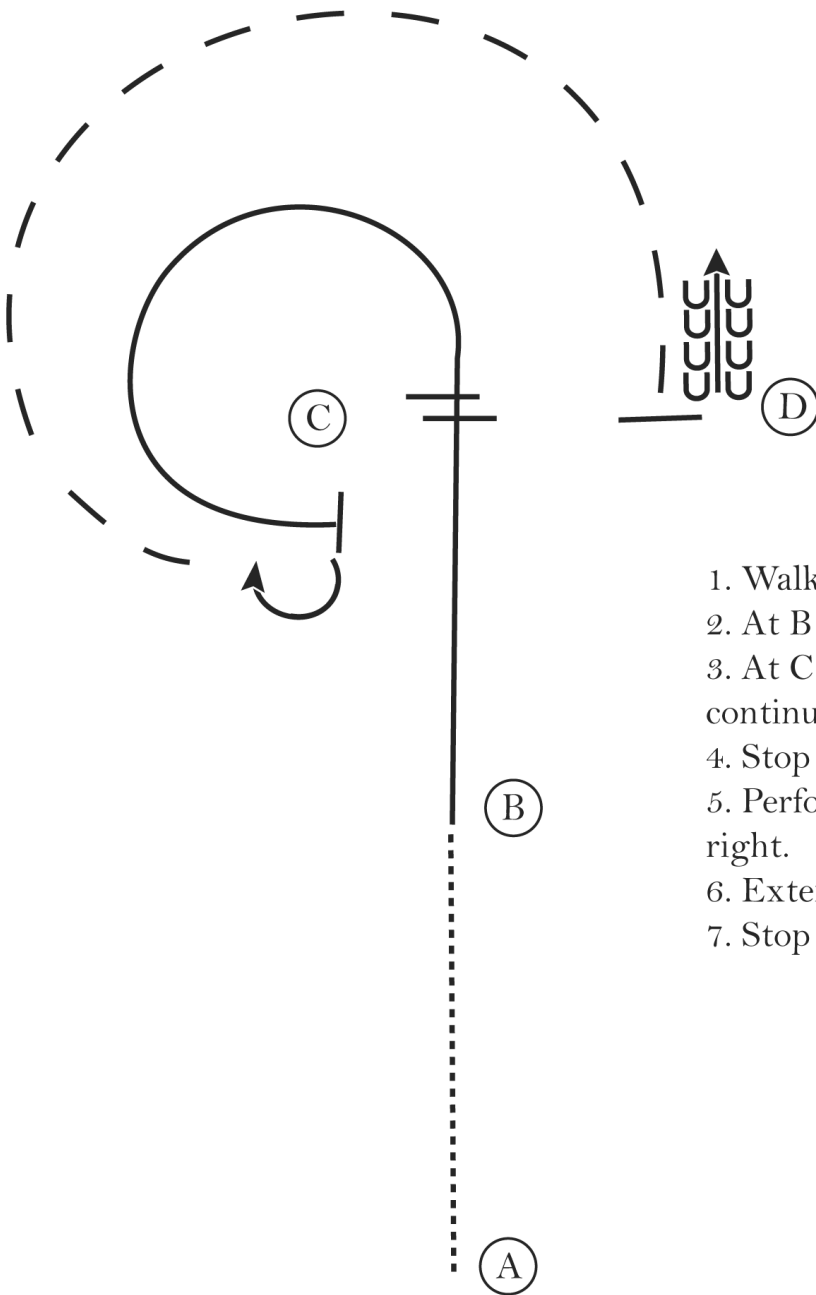
KYQHA HIGH ROLLER CIRCUIT

Horsemanship (14-18,AM,Select)

Show Date: AUGUST 30, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk A to B.
2. At B lope on the right lead to C.
3. At C perform a lead change and continue on the left lead around C.
4. Stop at C.
5. Perform a 180 degree turn to the right.
6. Extend the jog around C.
7. Stop at D and back 4 steps.

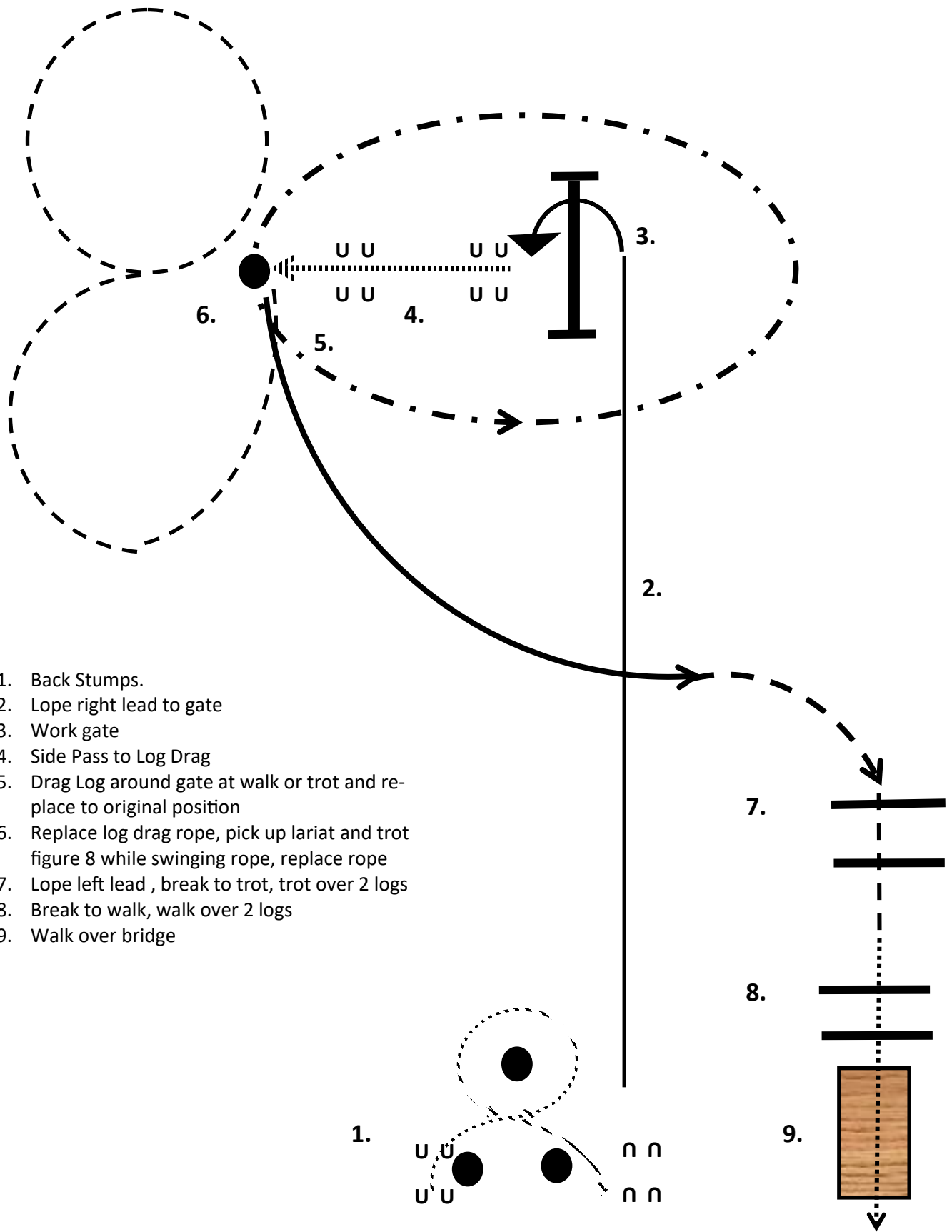
Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	(B)
Sidepass	←←-----

[WH/2-1]

Pattern Provided by:

Dawn Kreakie

KYQHA Ranch Trail Friday August 30



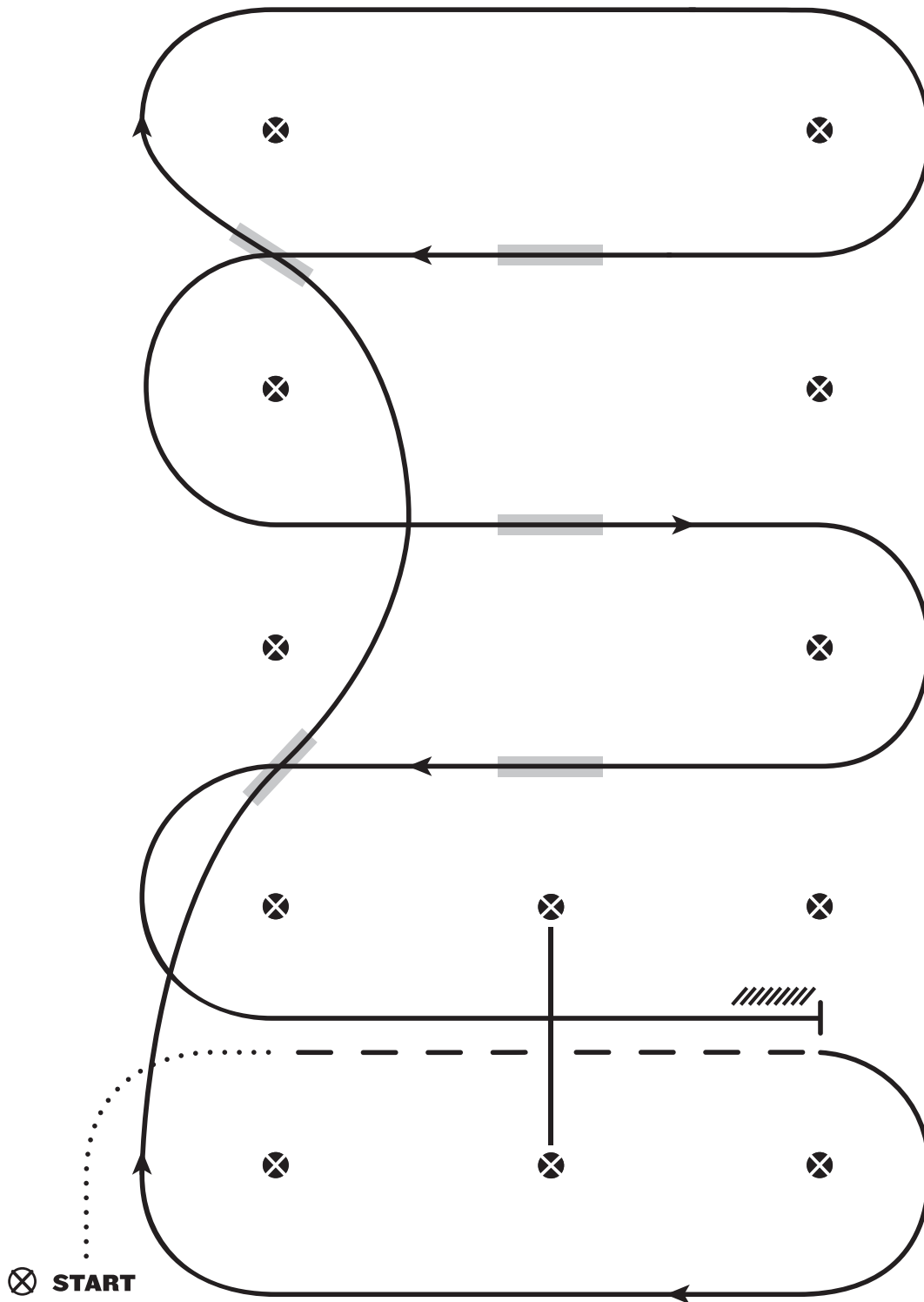
1. Back Stumps.
2. Lope right lead to gate
3. Work gate
4. Side Pass to Log Drag
5. Drag Log around gate at walk or trot and replace to original position
6. Replace log drag rope, pick up lariat and trot figure 8 while swinging rope, replace rope
7. Lope left lead , break to trot, trot over 2 logs
8. Break to walk, walk over 2 logs
9. Walk over bridge



Friday LEVEL I WESTERN RIDING PATTERN 4

LEGEND

.....	Walk
- - -	Jog
————	Lope
///////	Back
■	Lead Changing Area

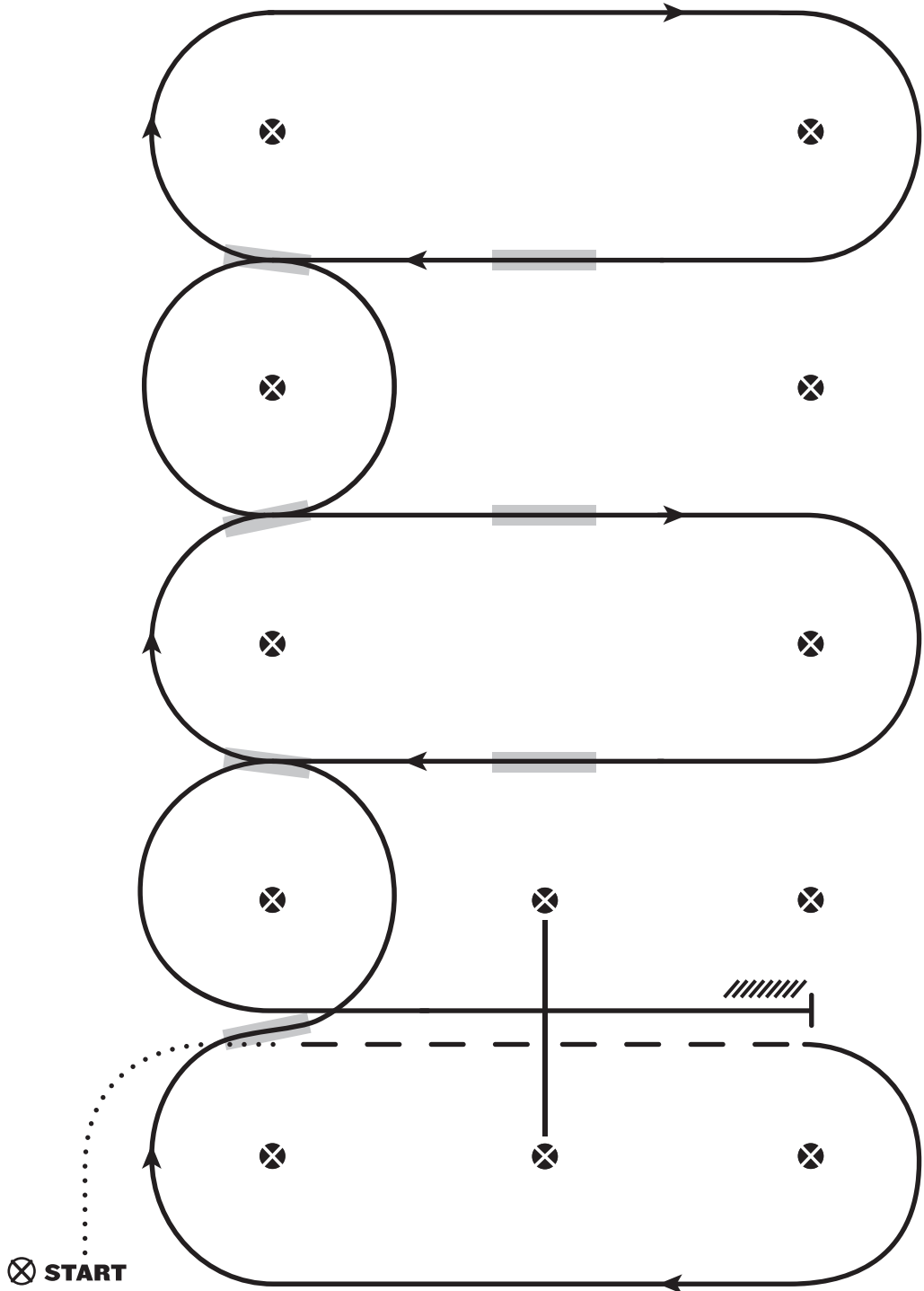


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

Friday WESTERN RIDING - PATTERN 4

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area

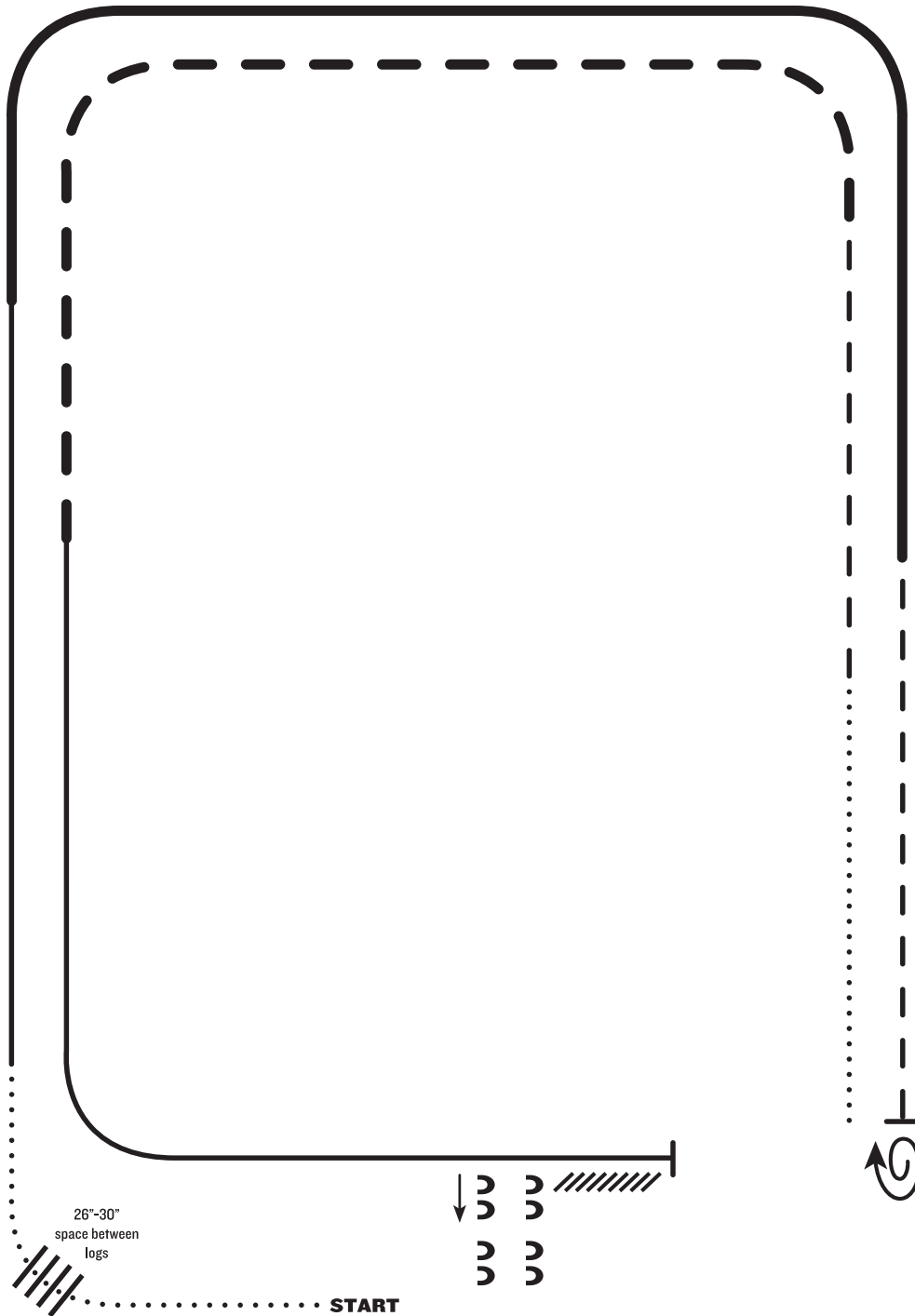


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Friday RANCH RIDING - PATTERN 6

LEGEND

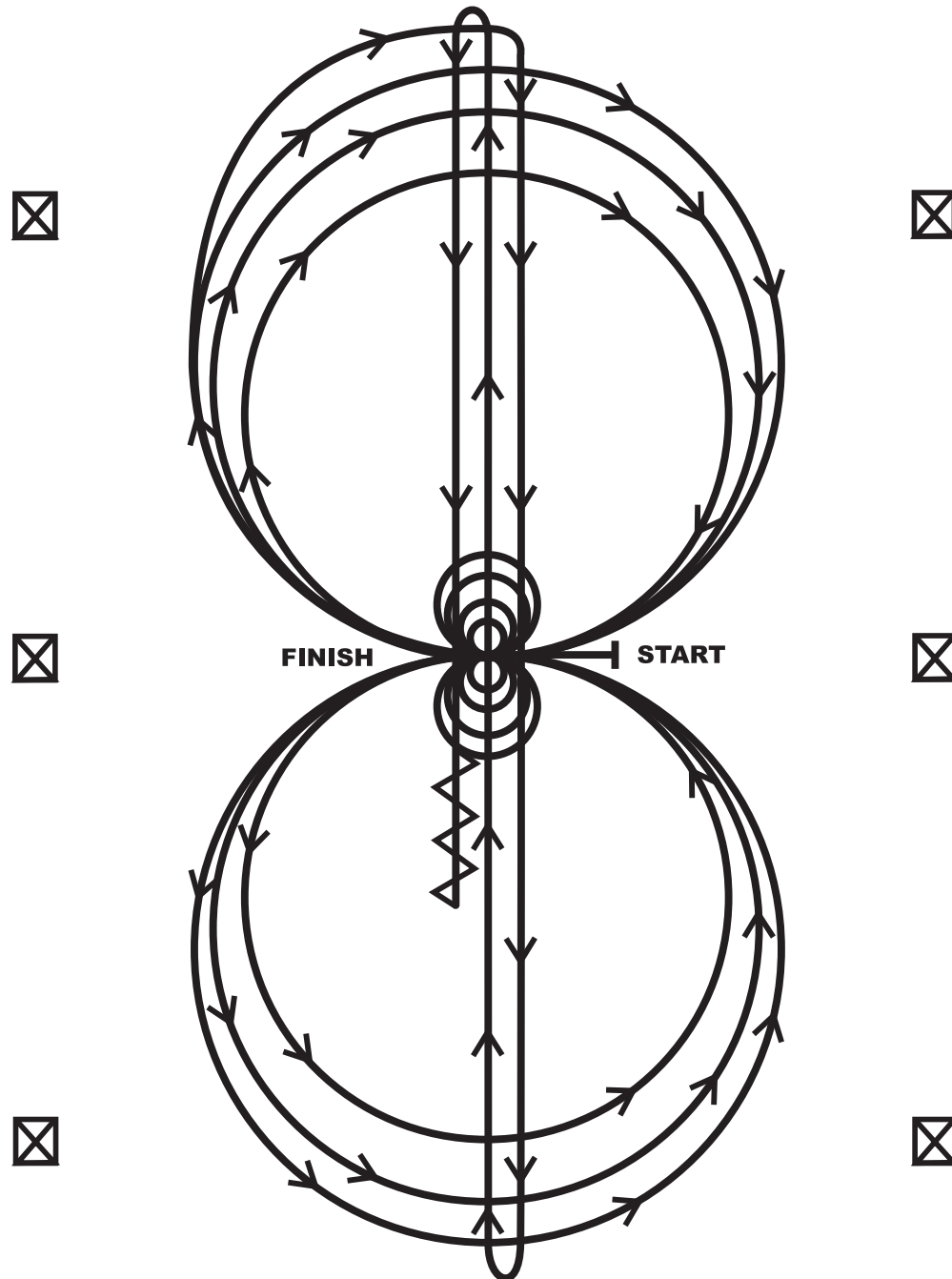
.....	Walk
....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
\\	Lead Change



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Stop, 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

FRIDAY REINING PATTERN 2



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

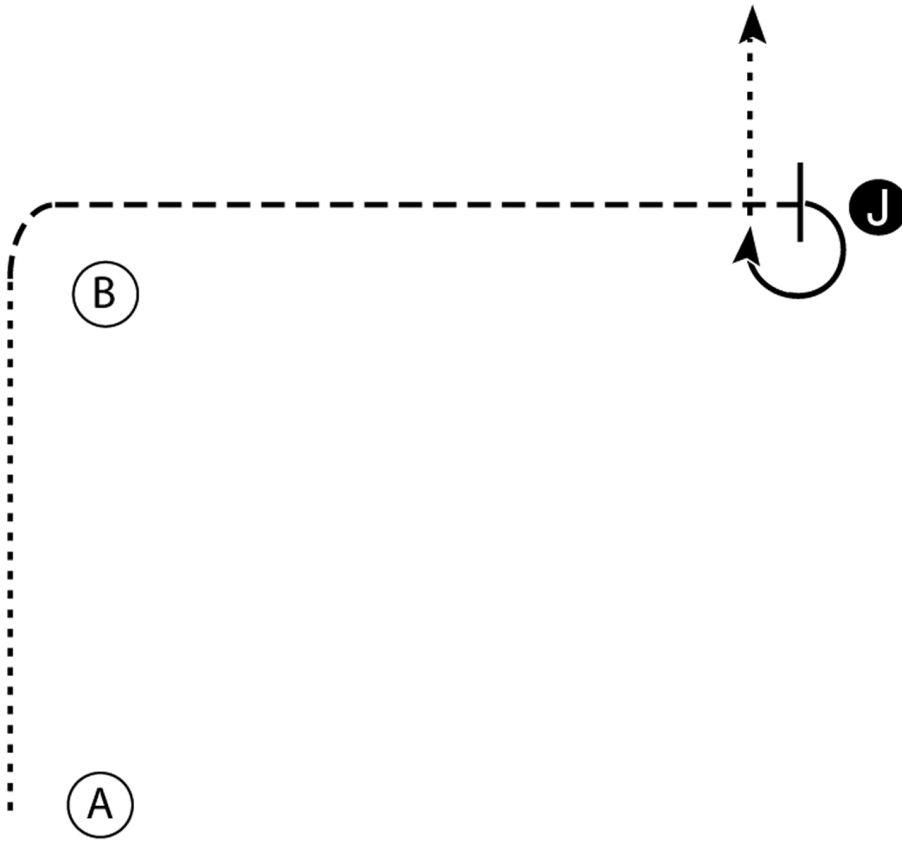
KYQHA HIGH ROLLER CIRCUIT

Showmanship (SM FRY)


Show Date: AUGUST 31, 2024


w w w . H o r s e S h o w P a t t e r n s . c o m


w w w . H o r s e S h o w P a t t e r n s . c o m





1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

Walk 

Trot 

Back 

Marker 

Judge 

[SWT-2]

Pattern Provided by:
Dawn Kreakie

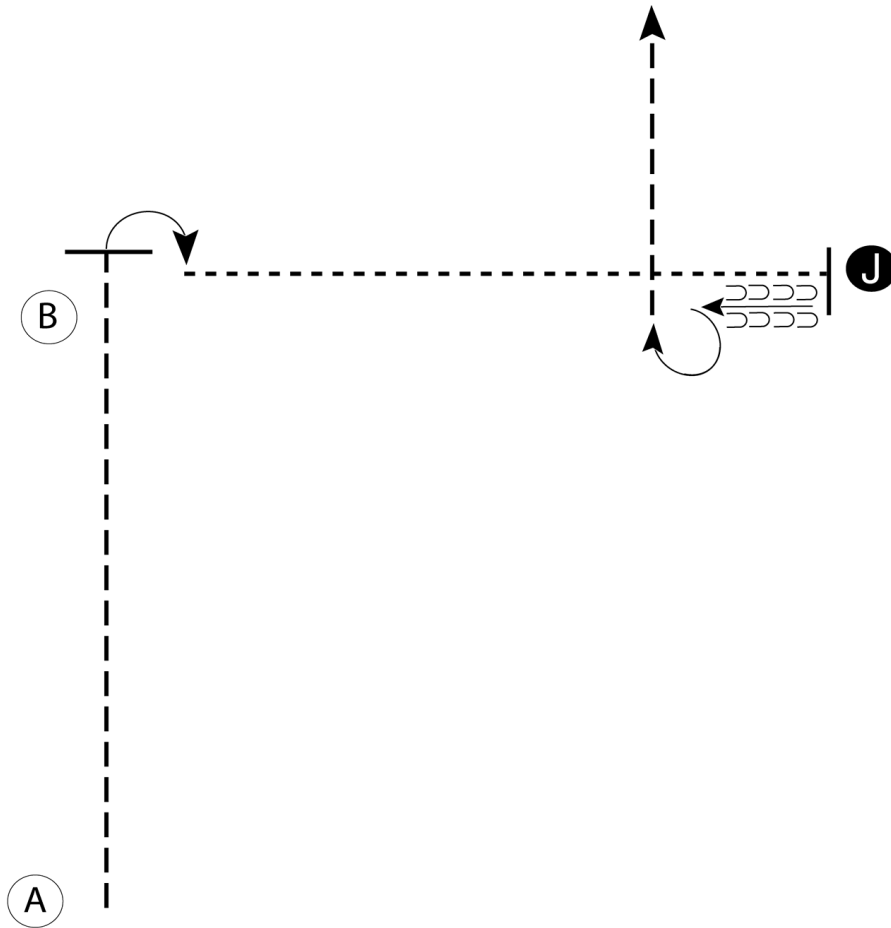
KYQHA HIGH ROLLER CIRCUIT

Showmanship (L1)

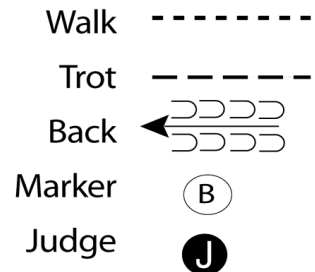
Show Date: AUGUST 31, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot to the line-up



[S/1-14]

Pattern Provided by:

Dawn Kreakie

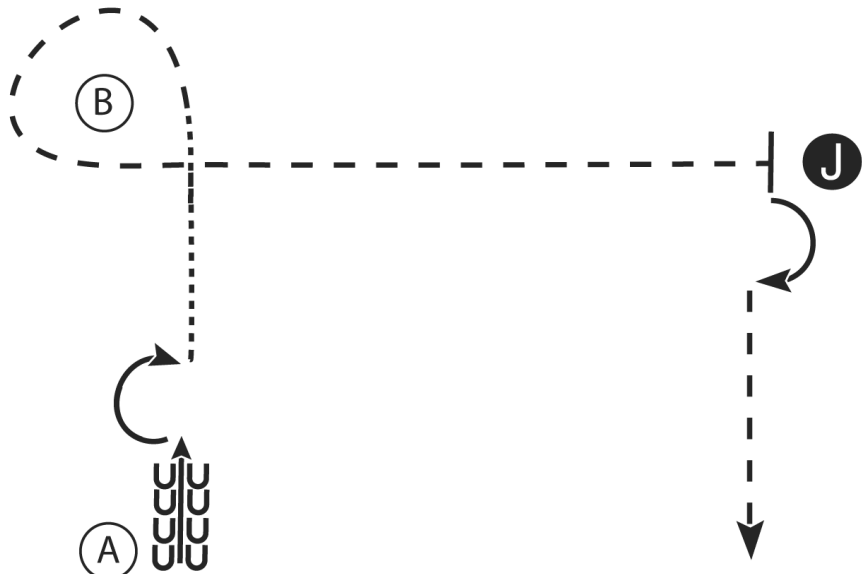
KYQHA HIGH ROLLER CIRCUIT

Showmanship (14-18, AM & Select)

Show Date: AUGUST 31 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. At A back 4 steps
2. Perform a 180 degree turn
3. Walk to B
4. At B trot around B and to the judge, set up for inspection
5. When dismissed perform a 90 degree turn and trot straight away from the judge

Walk - - - - -

Trot - - - - -

Back ←

Marker (B)

Judge (J)

[S/2-1]

Pattern Provided by:
Dawn Kreakie

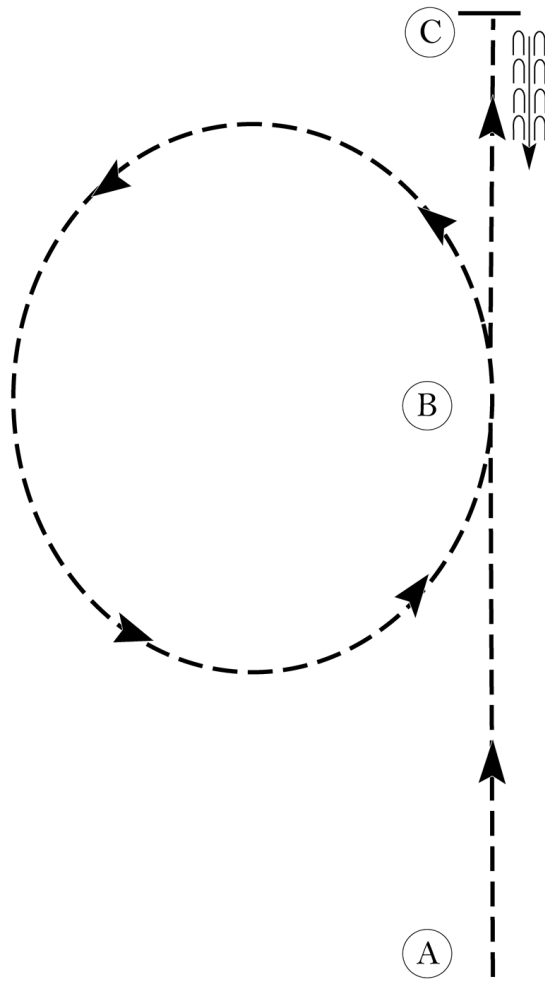
KYQHA HIGH ROLLER CIRCUIT

Small Fry and All Walk Trot Equitation

Show Date: AUGUST 31, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Posting trot on the left diagonal from A to B.
2. At B posting trot a circle to the left on the right diagonal.
3. Sitting trot to C.
4. Stop at C and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — ←
Hand Gallop	— — — — —

[HSE/WT-21]

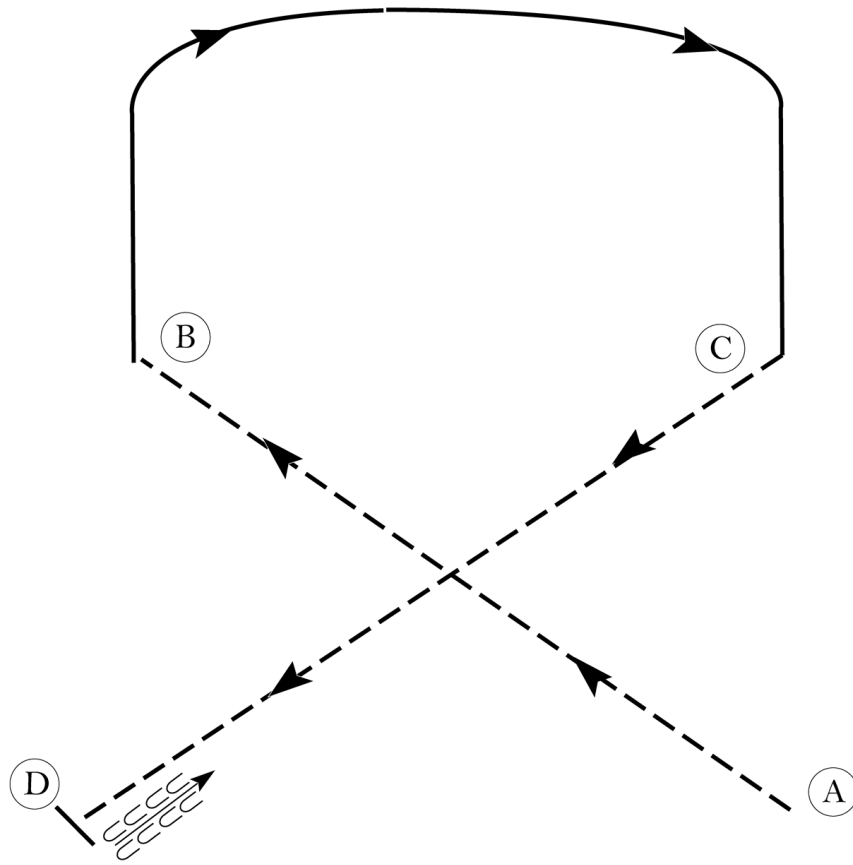
Pattern Provided by:

Dawn Kreakie

KYQHA HIGH ROLLER CIRCUIT

Level 1 Youth and L1 Amateur Hunt Seat Equitation

Show Date: AUGUST 31, 2024



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter right lead to C.
3. Posting trot on the right diagonal 1/2 way to D.
4. Sitting trot to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — ←
Hand Gallop	— — — — —

[HSE/1-23]

Pattern Provided by:

Dawn Kreakie

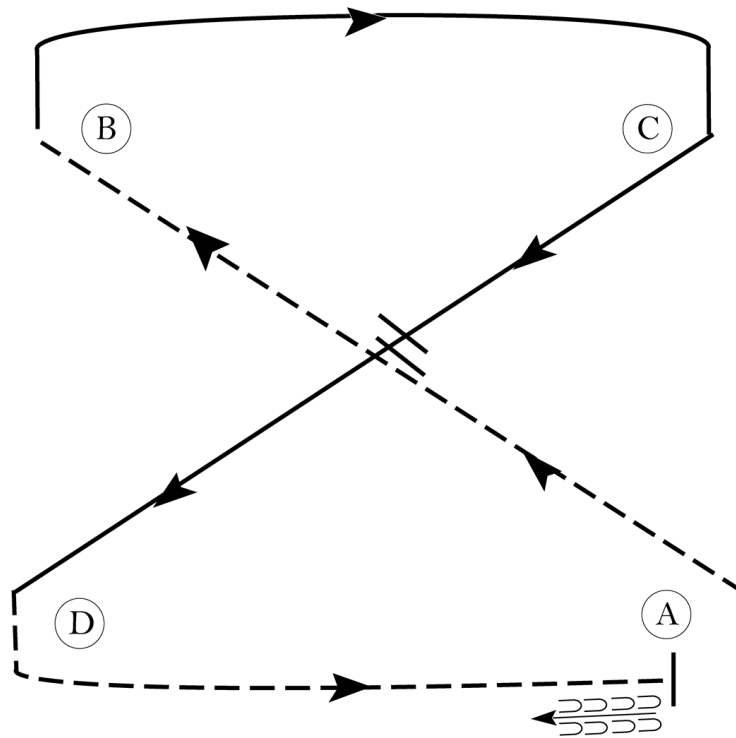
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

KYQHA HIGH ROLLER CIRCUIT

Hunt seat Equitation (14-18, Amateur, Select)

Show Date: AUGUST 31, 2024



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C and 1/2 way to D.
3. Change leads and canter to D.
4. Posting trot on the right diagonal to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	Ⓚ
Sidepass	← - - - - ←
Hand Gallop	— — — — —

[HSE/2-24]

Pattern Provided by:

Dawn Kreakie

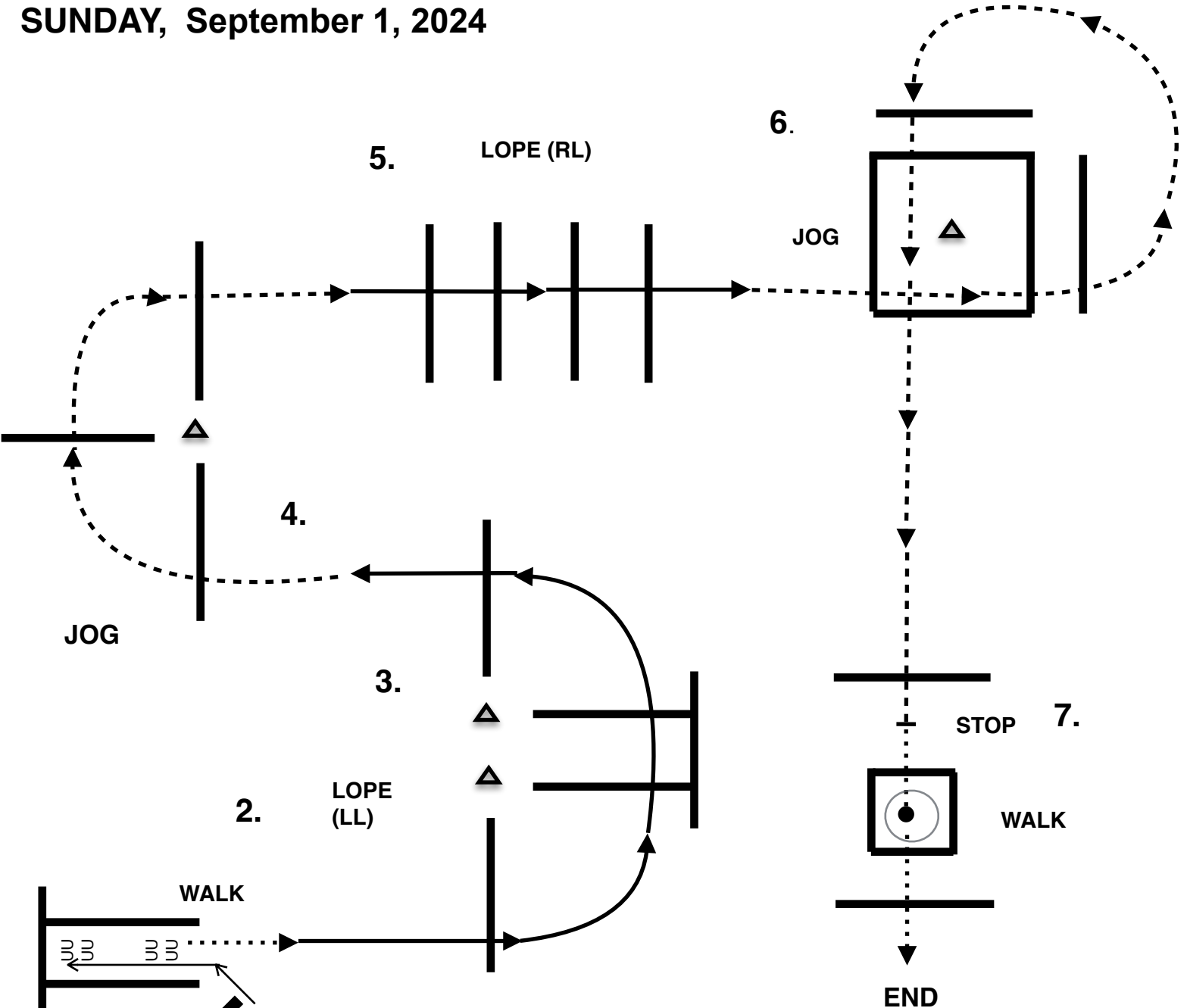
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

2024 KYQHA High Roller

ALL TRAIL (Except Small Fry, L1 AM W/T, L1 Y W/T)

SUNDAY, September 1, 2024



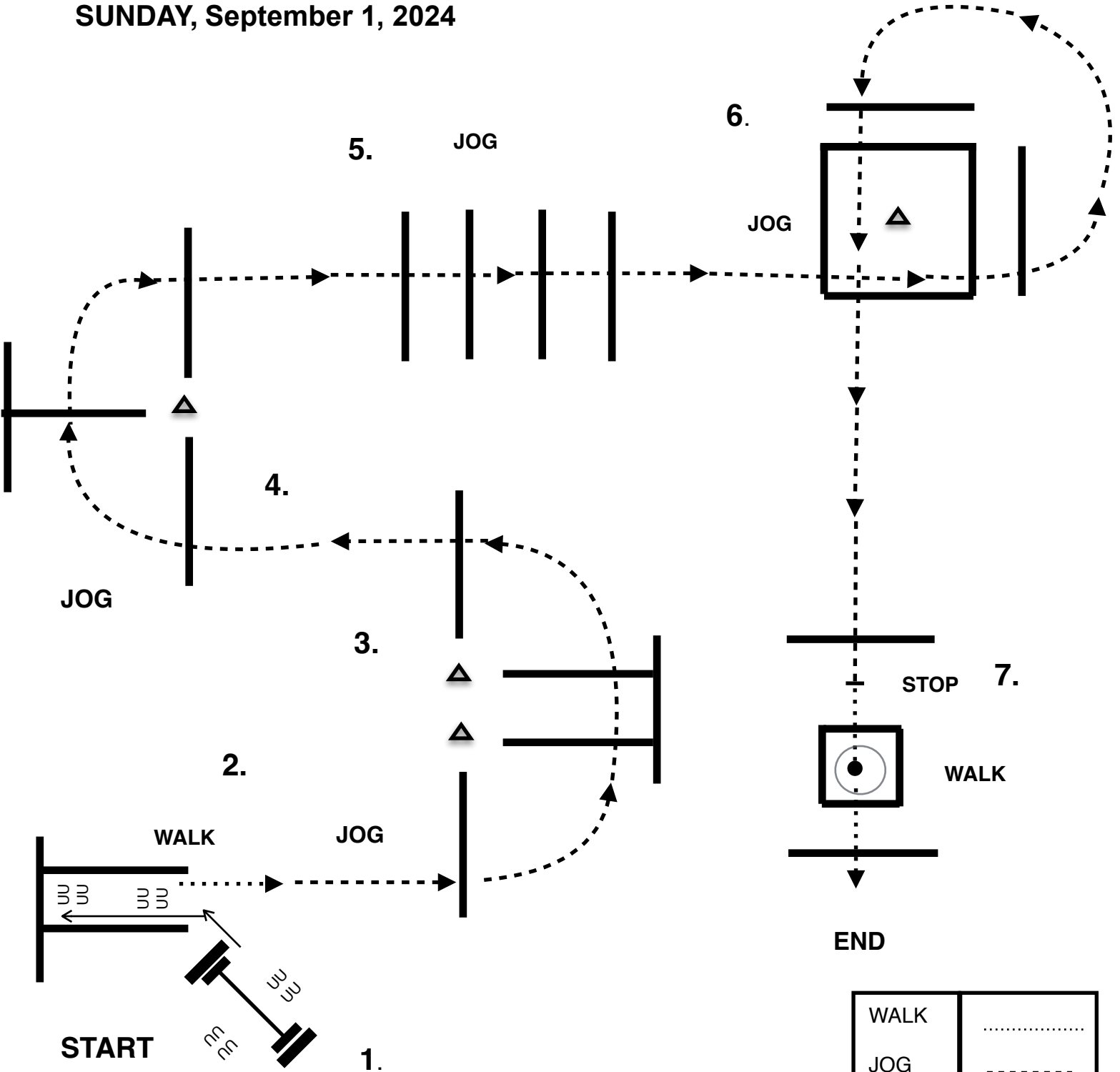
1. BEGIN WORKING RIGHT HAND GATE.
2. BACK INTO CHUTE.
3. WALK OUT OF CHUTE AND LOPE LEFT LEAD OVER POLES.
4. JOG OVER POLES AS SHOWN.
5. LOPE RIGHT LEAD OVER POLES.
6. JOG OVER POLES AS SHOWN.
7. JOG OVER POLE STOP. WALK INTO BOX. TURN EITHER DIRECTION. WALK OUT OVER POLE TO END PATTERN.

WALK
JOG	-----
LOPE	_____

2024 KYQHA High Roller Circuit

SMALL FRY - L1 AM W/T - L1 Y W/T TRAIL

SUNDAY, September 1, 2024



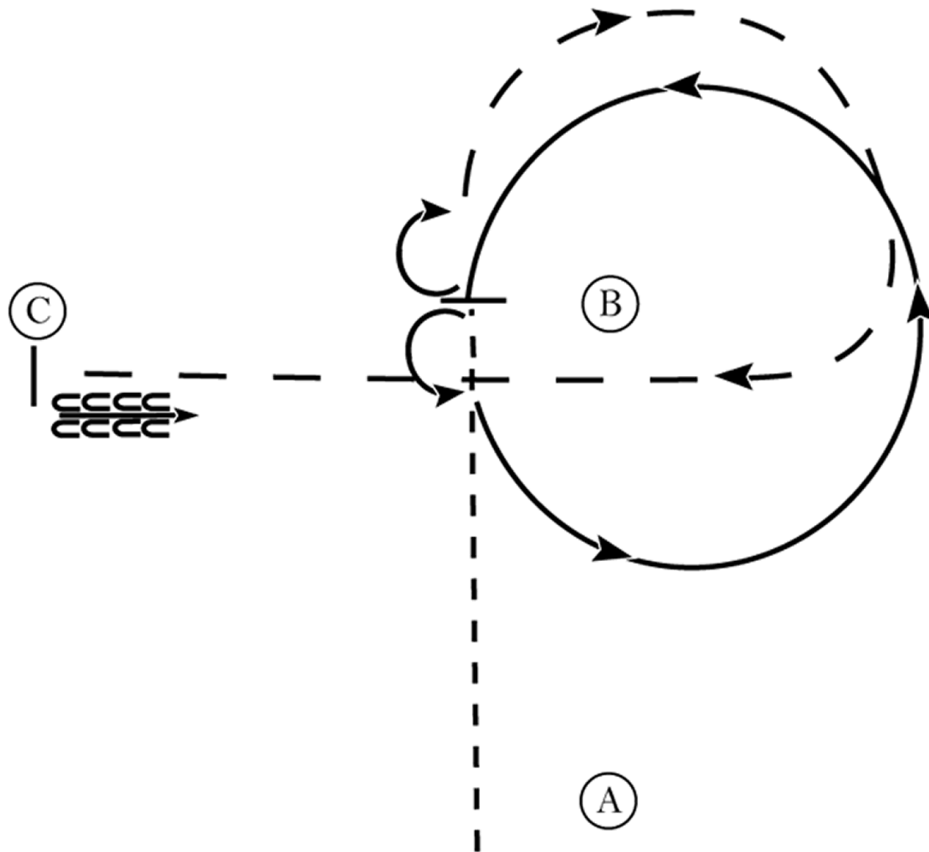
1. BEGIN WORKING RIGHT HAND GATE. (NO GATE FOR SMALL FRY)
2. BACK INTO CHUTE.
3. **WALK** OUT OF CHUTE AND **JOG** OVER POLES.
4. **JOG** OVER POLES AS SHOWN.
5. **JOG** OVER POLES.
6. **JOG** OVER POLES AS SHOWN.
7. **JOG** OVER POLE STOP. **WALK** INTO BOX. TURN EITHER DIRECTION. **WALK** OUT OVER POLE TO END PATTERN.

WALK
JOG	-----
LOPE	_____

High Roller Circuit

Western Horsemanship (L-1 AM, L-1 Youth)

Show Date: September 1-2, 2024



1. Jog A to B
2. Stop at B and perform a 180 degree turn to the left
3. Lope a circle around B on the left lead
4. Stop at B and perform a 180 degree turn to the right
5. Extend the jog in a circle around B and continue to C
6. Stop at C and back approximately one horse length.

Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	⊙
Sidepass	←←←←←

[WH/2-37]

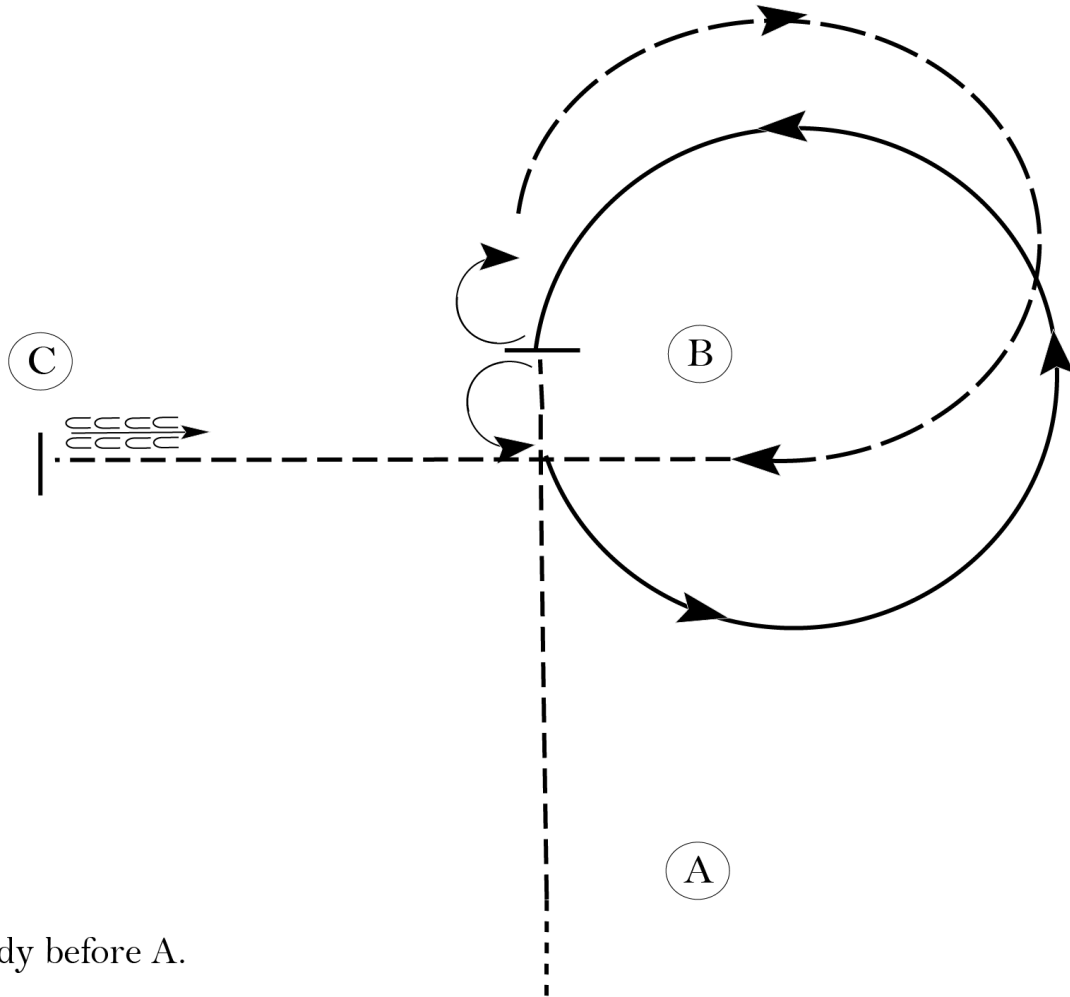
Pattern Provided by:

The Judges

High Roller Circuit

Western Horsemanship (Amateur, Select, Youth)

Show Date: September 1-2, 2024



Be ready before A.

1. Walk to A.
2. Jog to B. Stop and turn 180 degrees left.
3. Lope a circle to the left on the left lead.
4. Stop at B. Turn 180 degrees to the right.
5. Perform an extended jog circle to the right.
6. Slow to the jog at B.
7. Jog to C.
8. Stop at C and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ⊂ ⊂ ⊂ ⊂
Marker	⊙
Sidepass	← ⊂ ⊂ ⊂ ⊂ →

[WH/3-37]

Pattern Provided by:

The Judges

www.HorseShowPatterns.com

www.HorseShowPatterns.com

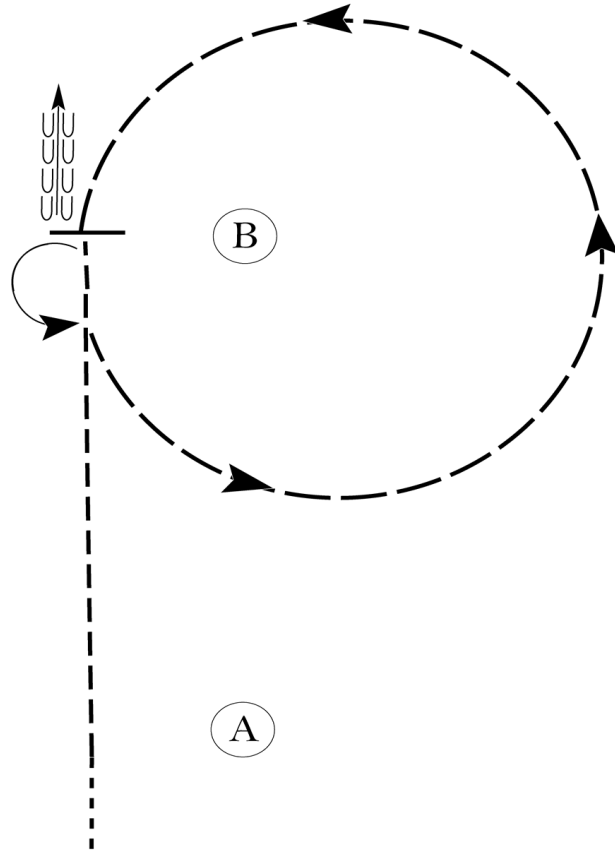
High Roller Circuit

Western Horsemanship (Walk/Trot)

Show Date: September 1-2, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before A.

1. Walk to A.
2. Jog to B. Stop and turn 180 degrees left.
3. Perform an extended jog circle to the left.
4. Stop at B and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — — — — — — — —
Marker	⊙ B
Sidepass	← — — — — →

[WH/WT-37]

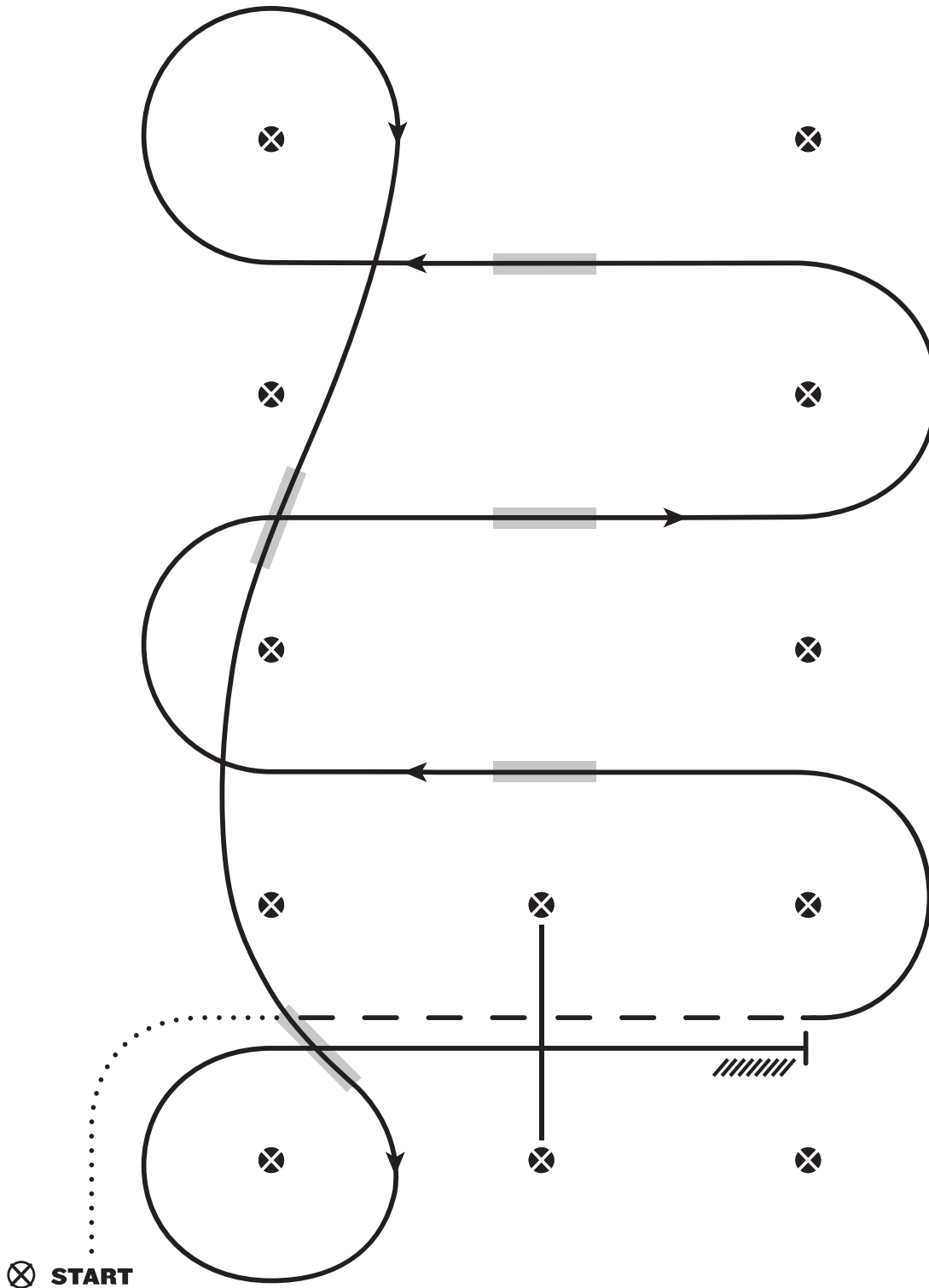
Pattern Provided by:

The Judges

Sunday LEVEL I WESTERN RIDING PATTERN 2

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area

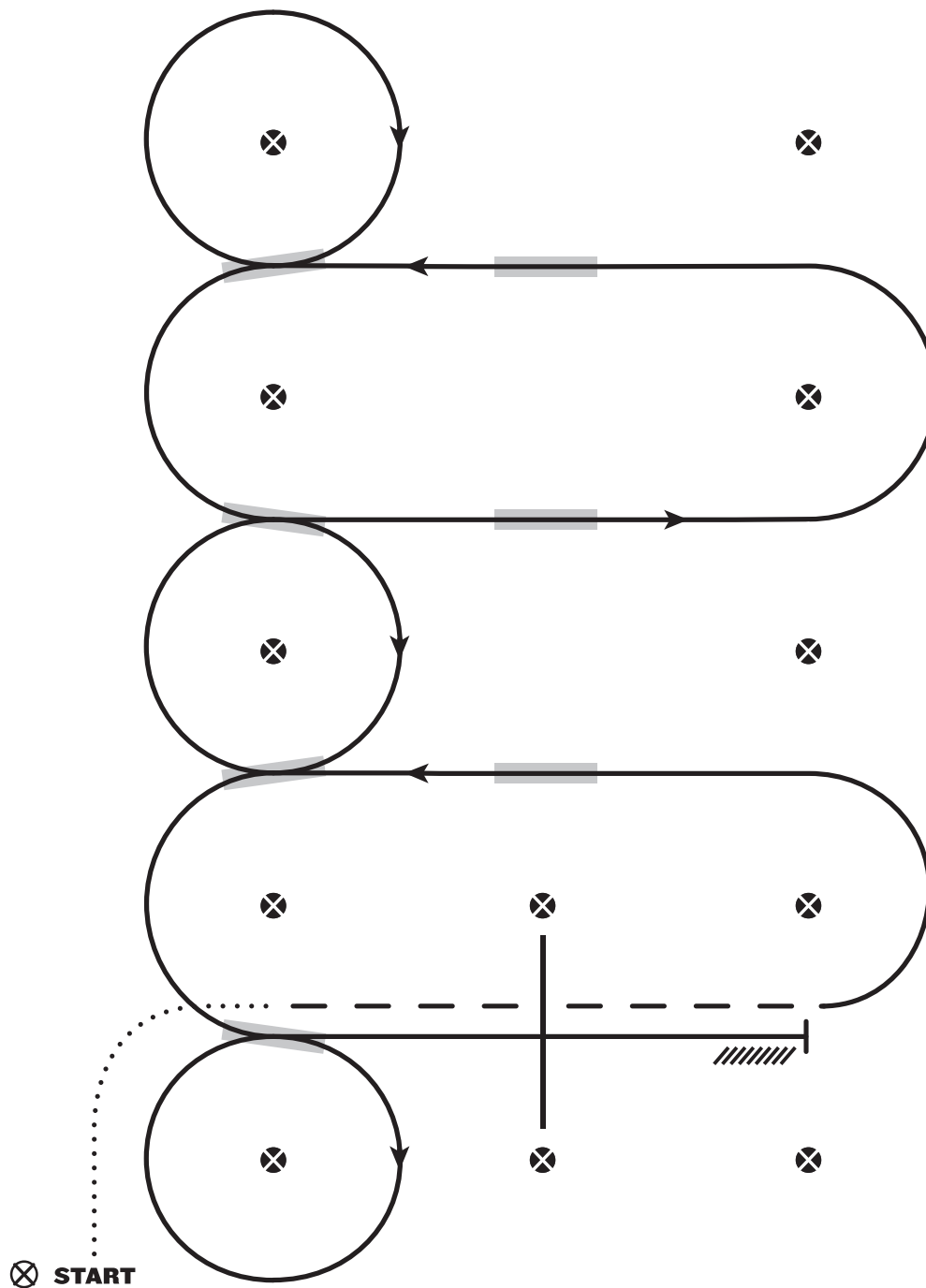


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

Sunday WESTERN RIDING - PATTERN 2

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area

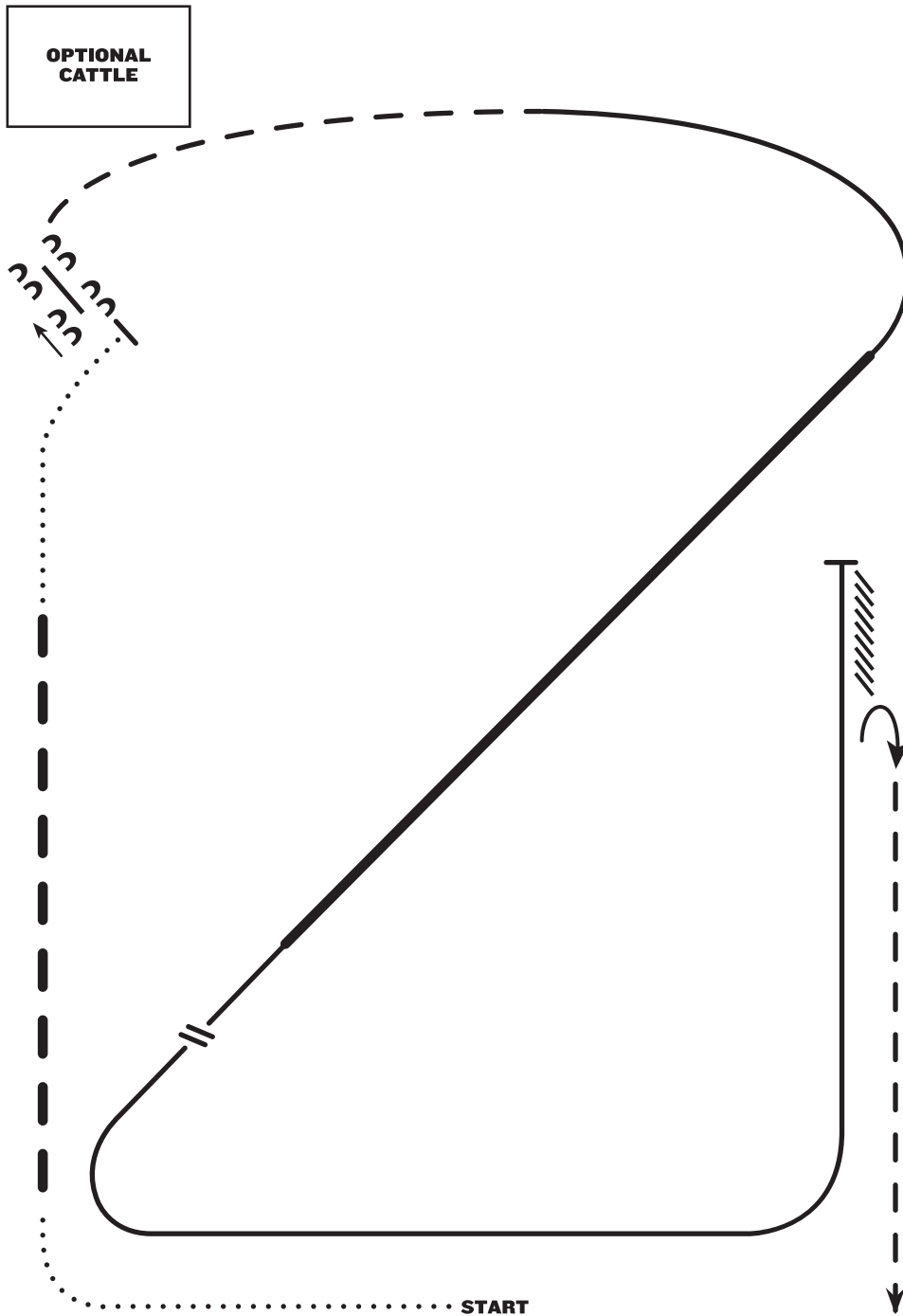


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back

SUNDAY RANCH RIDING - PATTERN 10

LEGEND

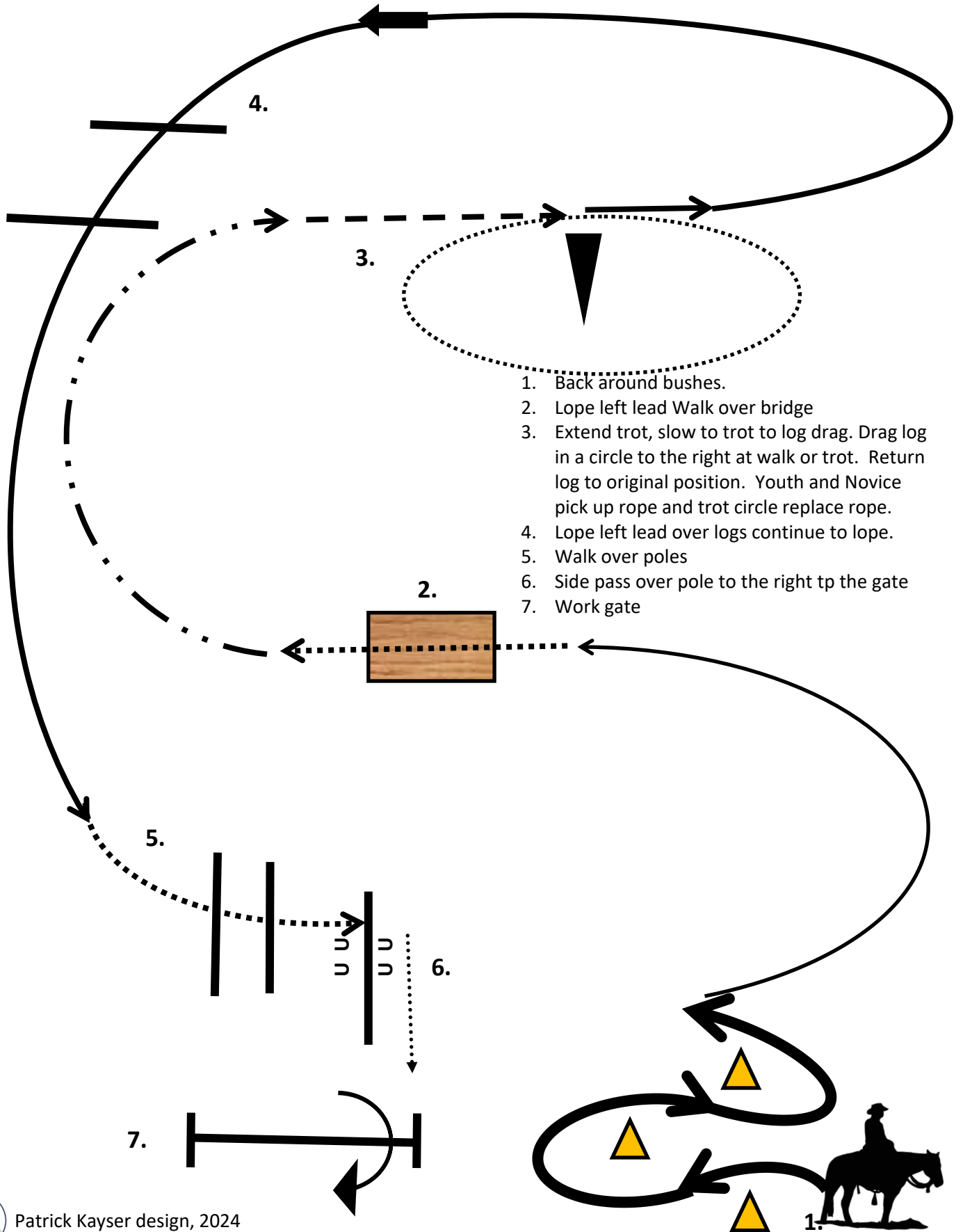
.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
//////	Back
//	Lead Change



1. Walk
2. Extended trot
3. Walk
4. Stop, side pass left over log
5. Trot
6. Lope right lead
7. Extended lope right lead
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 1/2 turn right
12. Trot

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

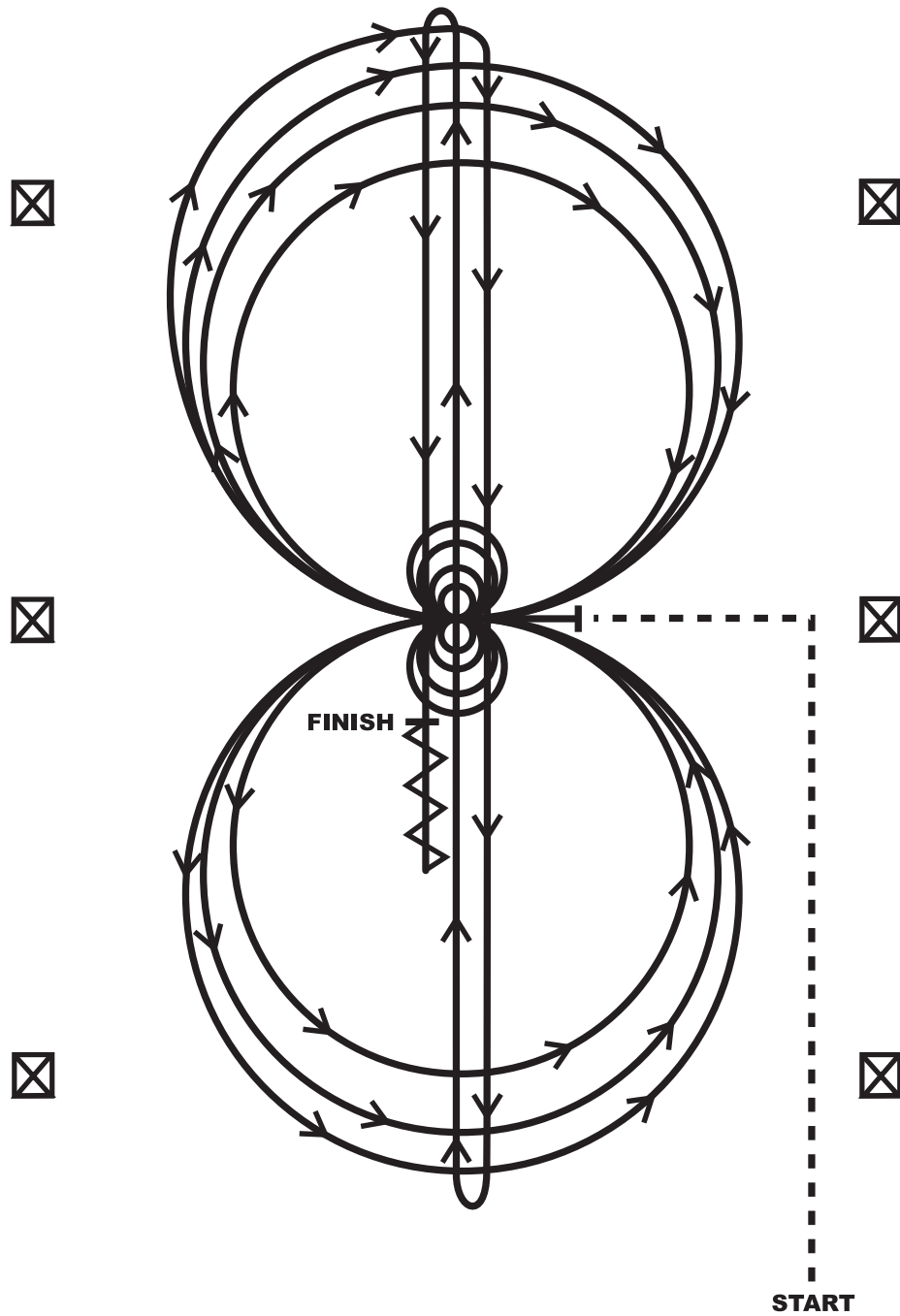
KYQHA Sunday Ranch Trail



1. Back around bushes.
2. Lope left lead Walk over bridge
3. Extend trot, slow to trot to log drag. Drag log in a circle to the right at walk or trot. Return log to original position. Youth and Novice pick up rope and trot circle replace rope.
4. Lope left lead over logs continue to lope.
5. Walk over poles
6. Side pass over pole to the right tp the gate
7. Work gate



Sunday REINING PATTERN 11



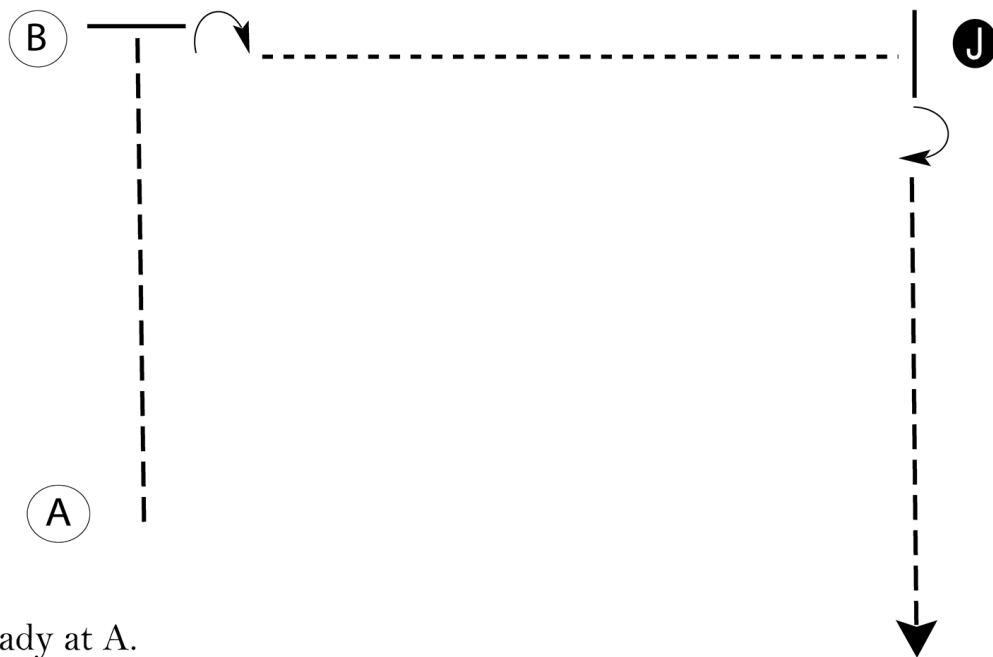
Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

High Roller Circuit

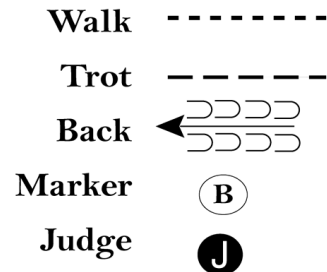
Showmanship (Small Fry)

Show Date: September 1-2, 2024



Be ready at A.

1. Trot to B and stop.
2. Perform a 90 degree turn. Walk to judge.
3. Stop, set up, inspection.
4. When dismissed, perform a 90 degree turn.
5. Trot to the line up or follow the directions of the ring steward.



[S/WT-29]

Pattern Provided by:

The Judges

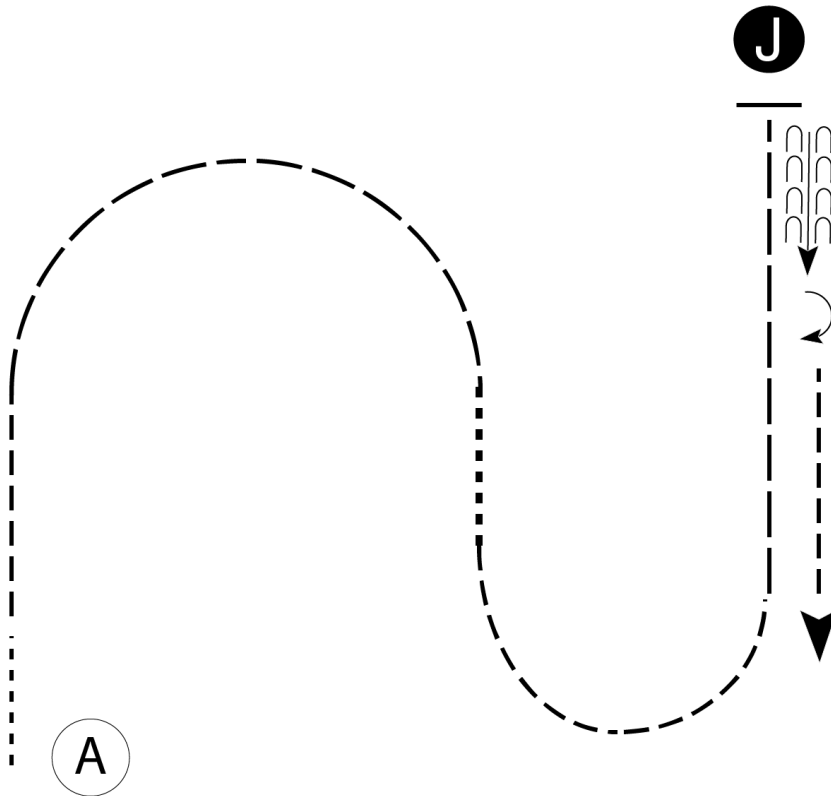
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

High Roller Circuit

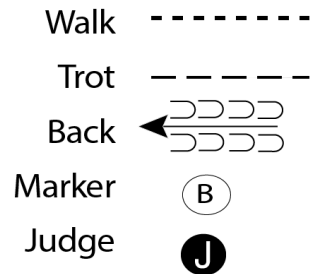
Showmanship (Level I Am & Youth)

Show Date: September 1-2, 2024



Be ready at A.

1. Walk FORWARD two horse lengths then trot.
2. Extended trot half circle.
3. Walk FORWARD one horse length.
4. Trot in a half circle.
5. Extended trot to Judge and stop.
6. Set up.
7. Inspection.
8. When dismissed, back approximately two horse lengths.
9. Perform a 180 degree turn and trot to exit.



[S/2-122]

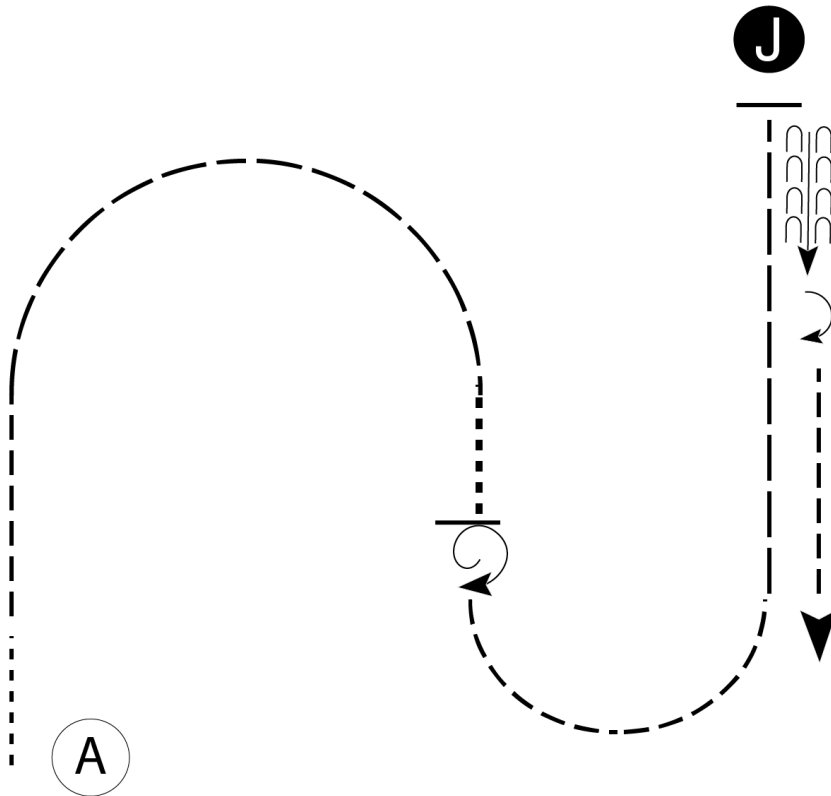
Pattern Provided by:

The Judges

High Roller Circuit

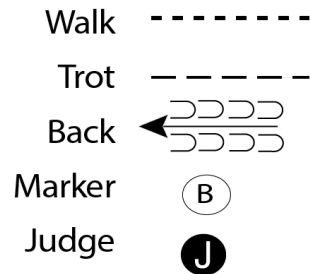
Showmanship (Amateur, Select, Youth)

Show Date: September 1-2, 2024



Be ready at A.

1. Walk FORWARD two horse lengths then trot.
2. Extended trot half circle.
3. Walk FORWARD one horse length.
4. Stop and perform a full turn.
5. Trot in a half circle.
6. Extended trot to Judge and stop.
7. Set up.
8. Inspection.
9. When dismissed, back approximately two horse lengths.
10. Perform a 180 degree turn and trot to exit.



[S/3-122]

Pattern Provided by:

The Judges

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

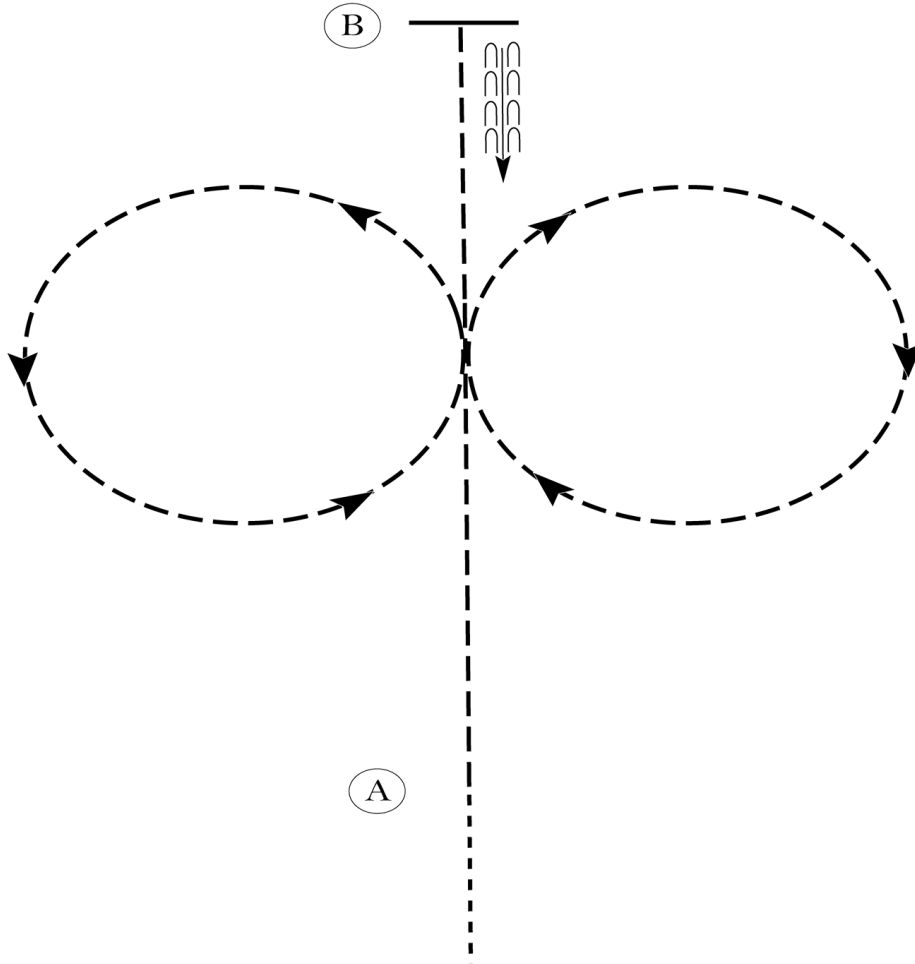
High Roller Circuit

Hunt Seat Equitation (Walk/Trot)

Show Date: September 1-2, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk to A.
2. At A sitting trot towards B.
3. When halfway to B posting trot circle to the right followed by a posting trot circle to the left.
4. Continue the posting trot to B.
5. At B stop and back approximately one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	Ⓚ
Sidepass	← — — — ←
Hand Gallop	— — — —

[HSE/WT-4]

Pattern Provided by:

The Judges

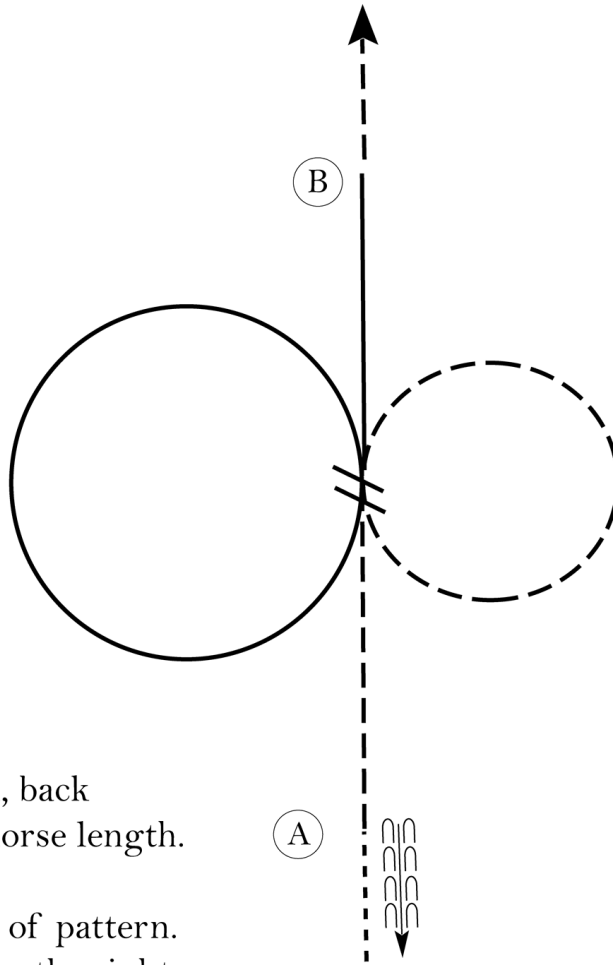
High Roller Circuit

Hunt Seat Equitation (L-1 AM, L-1 Youth)

Show Date: September 1-2, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. When acknowledged, back approximately one horse length.
2. Walk to A.
3. Sitting trot to center of pattern.
4. Posting trot a circle to the right.
5. Canter a larger circle to the left.
6. Perform a simple lead change at center of pattern.
7. Canter to B.
8. Posting trot on the right diagonal straight away from B.

Pattern is over once you have trotted past B more than 2 horse lengths.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↘ ↙
Back	← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/2-55]

Pattern Provided by:

The Judges

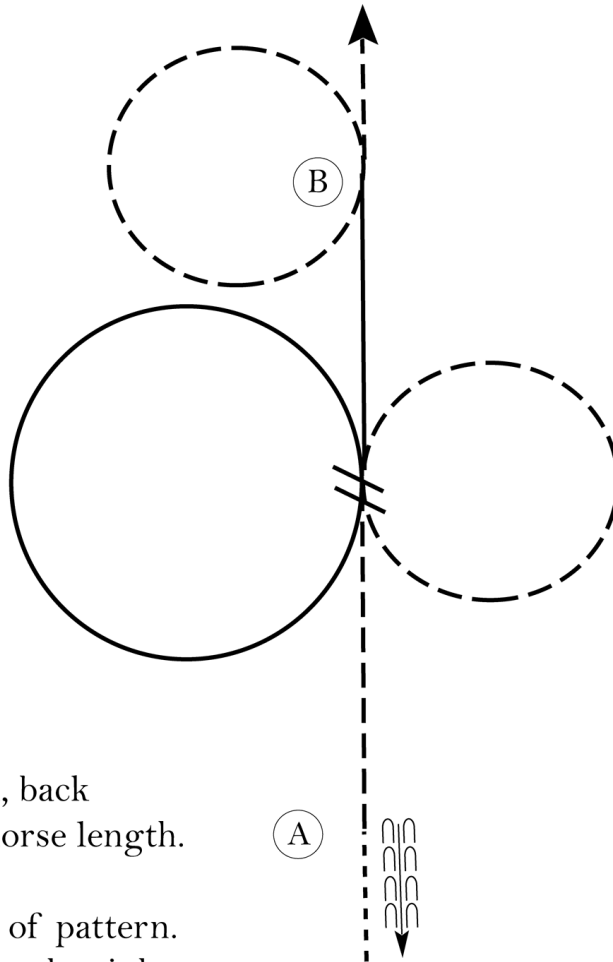
High Roller Circuit

Hunt Seat Equitation (Amateur, Select, Youth)

Show Date: September 1-2, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. When acknowledged, back approximately one horse length.
2. Walk to A.
3. Sitting trot to center of pattern.
4. Posting trot a circle to the right.
5. Canter a larger circle to the left.
6. Perform a lead change at center of pattern.
7. Canter to B.
8. Posting trot circle to the left at B.
9. Continue to trot straight away from B.

Pattern is over once you have passed B at a trot.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/3-55]

Pattern Provided by:

The Judges